

Science Fiction/San Francisco

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Letters Of Comment

John Thiel wrote:

Folks: All the dance pictures in your latest issue reminds me of how much television has been set in San Francisco, things like *Bullitt*, *Have Gun Will Travel*, and they're likely to have a dance in them to show San Francisco society. More recently televised SF might be set in San Francisco, as in *Star Trek: The Next Generation's* presentation which had Mark Twain in it too. I'm wondering what you, as San Franciscans, thought of this episode of ST, and what you think of other SF set in San Francisco?

Jean Martin responds:

Hello John, good to hear from you. I never connected the active vintage dance scene in the SF Bay Area to shows set in San Francisco. When I go dancing in costume at various places in the Bay Area, especially Gaskells in Oakland, I do feel like I'm in a movie but I never thought about it that way. Thanks for sharing your observation.

*Dance does have a way of showcasing a particular time period and/or culture in an entertaining, clear and succinct way. For instance, if you see a hoedown in a show, you know it's a Western, or in the case of *Firefly*, a*

space Western.

I love San Francisco as well but can't or don't want to live there either as Chris Garcia mentioned in the last issue. I live 20 minutes south, which is close enough to anywhere in the Bay Area for me to get to. It was so depressing when a couple of weekends ago I went looking for TICs (tenants in common) and condos in San Francisco. Granted, I was looking in an expensive area (near the Haight and the Castro), but prices were outrageously expensive. There was one condo whose information sheet said that for an extra \$250,000 you can have a parking garage all your own. \$250,000 is higher than the U.S. median home price!

*As far as shows set in SF, well, I must admit I enjoyed *The Streets of San Francisco* while growing up and that's one of the reasons I fell in love with San Francisco when I moved here in 1987. I did like the movie *Just Like Heaven* as well. Romantic comedies are not my usual cup of tea (the movie did have a paranormal twist to it I justified to myself) but it my new roommate was watching it and I was enthralled by how beautiful SF looked. The view from the leading characters' apartment was stunning with North Beach to the left, downtown San Francisco to the right and*

the Bay Bridge in the middle. I went to party once that had that view and it was even more spectacular in real life.

*Mrs. Doubtfire and Nine Months showed the city in all its glory too. And if you want to go farther back, there's *Basic Instinct* and *Vertigo*. Oh, and *Innerspace* was a fun modern SciFi movie filmed in SF. Does *Matrix Reloaded* count? Hmmmm... not sure as they recreated SF in a studio. Those freeways didn't look like they should have led to the city. More recently, *X3: The Last Stand* had some scenes set in SF. Movies tend to use the Golden Gate Bridge when they want to destroy something in SF. I suppose that's the most recognizable landmark in the area. They did use Alcatraz as well, which I thought was cool.*

*Back to TV shows, the *Doctor Who* made-for-U.S. TV movie was set in San Francisco. I think I've mentioned before that I do love that show, which featured Paul McGann in his one incarnation as the Doctor. It was really fun to see the Tardis materializing in the Embarcadero area! And as for "Time's Arrow," the ST:TNG episode with Mark Twain in it, that's one of my favorite episodes of the series, and perhaps of any series. I love anything that involves time travel, especially to*

the past. I loved Time Tunnel when I was a kid and why I love the new seasons of Doctor Who as well. Time Tunnel is now available on DVD if anyone's interested in checking it out or watching the episodes over again.

Espana Sheriff writes:

First off, nice BayCon coverage, it seems to sum this year up pretty accurately, including all the bits I missed :)

I've read the zine before but for some reason it stayed in my peripheral vision until recently. Now that you have my full attention I just wanted to say nice job. I sporadically tried to maintain a SF in SF section on my web site over the years but couldn't have hoped to put together something as thorough and slick (in a good way) as what y'all have done.

I would love to add my effort so I'm curious, when you ask for contributors do you have specific subjects in mind or are you requesting submissions. For example I would love to do a little write-up of the Nemo Gould show at Varnish. Is that sft-nal/fannish enough? Does anyone care? :) Let me know and keep up the good work.

Jean Martin responds:

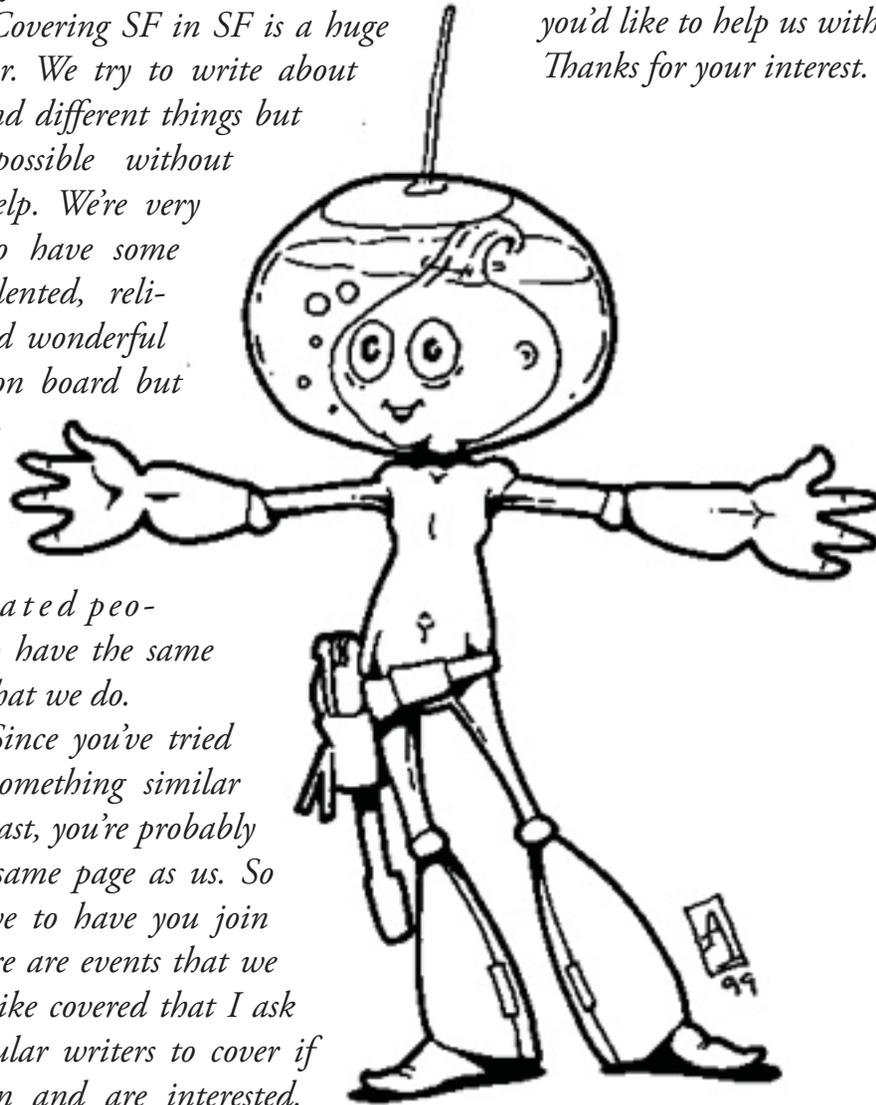
Hello Espana! Glad you liked our Bay-Con coverage. I saw you at BayCon but didn't get the chance to say hello. BayCon was a lot of fun, wasn't it?

Thanks so much for your positive feedback. We really appreciate it! It's good to know that people actually read our eZine and actually enjoy it too.

Covering SF in SF is a huge endeavor. We try to write about more and different things but it's impossible without more help. We're very lucky to have some very talented, reliable and wonderful people on board but we always welcome motivated people who have the same vision that we do.

Since you've tried to do something similar in the past, you're probably on the same page as us. So we'd love to have you join us. There are events that we would like covered that I ask our regular writers to cover if they can and are interested. But for the most part, they just tell me what they want to write about. We all have our different areas of interest so it works out great.

We've run stories on art and artists in the past that have some SciFi, fantasy, etc. elements to them. So the Nemo Gould exhibit would be a good fit. And anything else you'd like to help us with would be awesome! Thanks for your interest.



Alan White

Editorial

By Christopher J. Garcia

Editor

We're entering into that time of year when the regular annual things start to happen. The Summer brings us cons around the world (Westercon and WorldCon as good examples) and there are a lot of readings (like Christopher J. Garcia reading with Peter Beagle and Terry Bisson at Intersection for the Arts on June 27th) and even more things like films and festivals. But there's one thing that I'm always interested in.

Every year, a wild bunch of filmmakers descend on cities across the country trying to make a film in 48 hours. This year, like last, I'm a participant. I'll be working with a small team to create a seven minute film in less than 48 hours flat for the San Francisco competition. No problem, with today's technologies and cameras, and people who can live on coffee alone. Strangely, it makes me think of fanzines and the like.

In the world of the Fanzinistas, I'm considered to be the Energizer Bunny. I am always writing, always reading, always commenting, usually without stop. When my

Dad got sick, I had messages from people who only knew because I hadn't put out anything in five days. That's a crazy thought. I am the type of guy who's made for the 48 Hour Film Festival -- which makes me think about a potential contest.

SF/SF, the zine that you're reading, should put together a contest, possibly at SiliCon, but maybe we could do it at WorldCon this year. The contest? To put together a fanzine in 90 minutes based on a theme, and featuring an article or art piece around an idea that we'll feed you. That's right: it's Iron Fanzine. People could gather a group, a computer, maybe an artist, and a lot of booze wouldn't hurt.

Now, it wouldn't be a winners and losers situation, but more like National Novel Writing Month where if you manage to finish, you can use the official graphic and say "Hey, I wasted 90 minutes making a fanzine!" Since it wouldn't matter where folks are (you could call in and we'd give you the info, and you could send it to us via email), there could be a 90 minute issue of Vegas Fandom Weekly (perhaps Vegas Fandom 90) or an issue of Plokta. That would

be interesting.

So, this time a week from now, I'll have delivered the final version of our 48 Hour film, and probably another issue of The Drink Tank along with it. I hope some of you will join us on June 27th, 28th, and 29th for the screenings of the 48 Hour Films at the Roxy [*see the Calendar for info*]. Perhaps you could use it as an article in your 90 Minute Fanzine Challenge. Yeah, think about it!

Send your items
for inclusion in our
Calendar section to
SFinSF@gmail.com

BayCon: The Fanzine Lounge

By Christopher J. Garcia
Editor

Last year, I was Toastmaster of the BArea's largest Science Fiction Convention. I was the King of the DoubleTree!! I had it all, just like Bogey and Bacall. At the end of things, I realized that I owed BayCon a little something. They'd been good enough to me to let me do my thing in front of the entire membership, and I had to give them a little piece of my heart. So I went to the ChairPurple of the 2006 BayCon, Kitty Von Braskett, and said that I was interested in giving BayCon something it had not had in my long years.

A Fanzine Lounge.

Now, other cons call it a fan lounge, but really, it's a place where people might put out fanzines to be read as an excuse to let the fanzine fans have a joint where they can chat with other fanzine fans. BayCon hadn't done one since the early 1990s, so they didn't quite know what to do with the request. After a while, they figured, "what the hell" and they gave me my wish, officially making me the first person to be a Toastmaster before officially volunteering to be Staff for BayCon.

The lead-up to the con was pretty easy: I just asked folks for fanzines. I gathered enough to fill one large, heavy box. I bought them at BASFA auctions, I picked them up from friends, I even LetterHacked

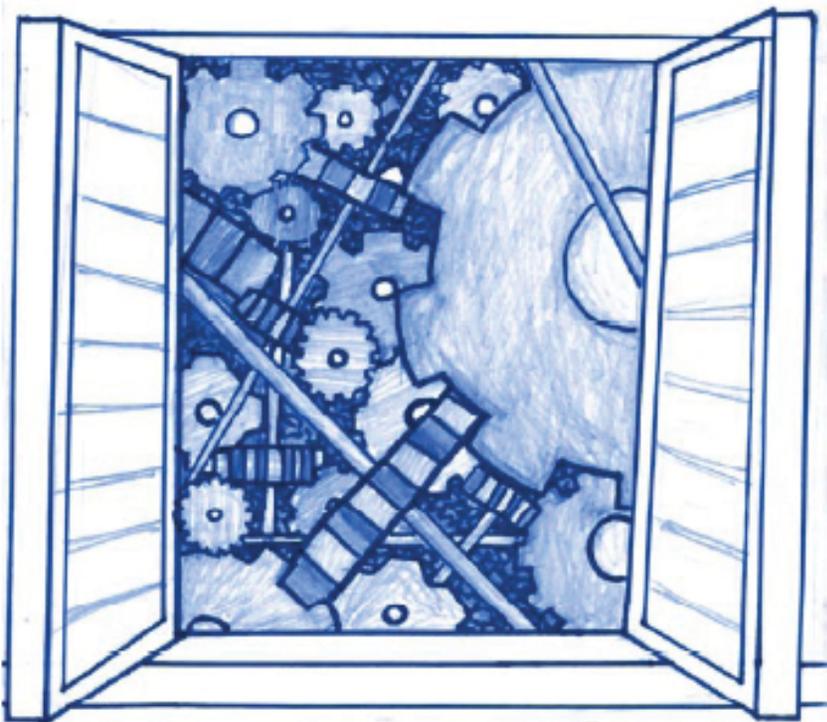
more specifically so I could get more and more fanzines to add to the pile. I had zines dating back to the early 1970s and a lot of titles that were still going strong like Ba-



Chris Garcia

Photo by David Moyce

THE MINUTE SIXTY



The Fanzine in an Hour Fanzine Produced in an Hour by the Good People Lounging in the Fanzine Lounge at the Bay Area BayCon Convention

nana Wings, Chunga, Emerald City, and File 770. People would come up to me at BASFA meetings or cons and say “Hey, I hear you’re doin’ the fanzine lounge at Bay-Con and I’ve got an attic to clean.” I took all

me. They had an idea that I would share time with the filkers or the readings, and while I wasn’t against either idea, I wasn’t exactly for them either. They then thought

comers and proudly displayed almost all of them at the con.

The first hurdle was finding a place for me. BayCon is a con that should be in a giant hotel with a convention center, but instead we’re in a hotel that loves us, that has a layout that fans know and enjoy, and has been the traditional site for every BayCon dating back to 1982. It’s hard to imagine BayCon being anywhere else, but it’s also not possible for me to conceive of fitting anything new into the space we have, so folks had to start thinking of where to stick

about putting me in a room on the upper floors, which was an underused area and they’d try and make the Fanzine Lounge a draw to visit the upper units, but thankfully they did no such thing. They put me on the party floor, next to the room for the Koffeeklatches and the Green Room where the writers and guests spend their time chatting and drinking Diet Cokes. It was an ideal location, right off the elevators, visible from the doors to the Overland Passage between the two halves of the hotel and perfectly placed for an impulse stop to come and rest your tootsies after a jaunt through the dealers’ room.

The first day I went and picked up one of my two assistants, Barbara, and brought her to the room. Well, to the front of the door. You see, the keys to the Fanzine Lounge were supposed to be picked up from the ConOps room, but sadly they hadn’t gotten them yet because the people who were in the room the night before hadn’t done an actual check-out so we couldn’t get the room keys until 3. Luckily, Barbara was nice enough to convince a service crew member to open the door and let us in, so we managed to load in before getting the keycards. By two, we were running with a slow flow of people in and out, mostly stopping by to see what this Fanzine Lounge was for.

Sadly, other things weren't set up right. They'd moved one of the beds out of the room as expected, but we'd not been given a table for the zines I'd brought nor an extra large and comfy chair. We had to steal uncomfortable, yet functional, event chairs and bring them into the room. This meant we had seating room for 7 (eight or nine if you included the bed) and standing room for a good number more. We had to set the zines on top of the TV cabinet, which worked for a while, but once we made the right note to the right people, we had a table brought up right away with a massively apologizing hotel employee setting it up for us.

We populated the table with zines and it made an impression. Everyone who walked in seemed to know at least one of the zines from years gone by (with a lot of people noting that they weren't aware that File 770 was still being published) and more were impressed with the eFaniznes.com zines that I'd printed out. Sadly, that first day I couldn't get the monitor of the computer to work so it ended up that we had to deal with only printed material for that first day.

Now, BayCon hasn't had a lot of fanzine programming in the last few years save for a panel here and there and maybe someone like me who drops off a stack to



George and Vanessa Van Wagner

Photo by David Moyce

be taken. This year we opened with an intro primer to fanzines that was supposed to have me and Richard Lupoff. Sadly, Richard wasn't feeling well and it ended up just being me and about five others. We chatted a lot and I gave them each a zine or two and we ended up with a good time. Oddly, though I'd said that it would be a good idea, they didn't hold the panel in the

Fanzine Lounge. There's good to that, folks who drop in to the lounge don't have to feel like an outsider and can mingle without a formal panel going on, and there are negative points, such as the fact that we'd get more folks just dropping in to see the panel and not sticking around because they're not interested.

I had work to do Saturday evening so I left and partied like it was 1995. I played Blackjack, I talked to the sloshed-seeming Dr. Pournelle, and I managed to make it to sleep around 2 a.m. Barbara and Trey told me that the Lounge, being on the party floor, was busy like mad from 8 p.m. on because people would stop by and think it was a party and simply kept hanging around. They closed up around 11 and went home. We had planned on 6, but there was a demand. I felt like it was actually working.

Saturday saw me arrive nice and early and with a computer to use as our eFanzines.com access point. Not a lot of people used it to look up eFanzines.com, but a few did read SF/SF and VFW over the weekend, and others used it to check mail and the like. It also allowed me to post blog entries and write reviews and such (like this article, being written on Monday in the middle of tear-down). The computer was also required to produce The Minute Sixty, the fanzine that we put together in one hour.

Well, that's not exactly true.

You see, I got to define what an hour was and in the 1 hour we were allotted, we did all the writing, Jason Schachat managed to produce the cover and I was ready to start laying out the pages. That took about 30 minutes, so it was a fanzine in 90 min-

utes. Good folks like Randy Smith, George and Vanessa Van Wagner and Derek McCaw were so kind in helping us put out the zine.

Saturday night was much like Friday, but I closed things off around 10. We did return and had a few folks in for an hour or so and that was a nice quiet time.

Sunday had no programming in the lounge at all, but we did simply have a lot of people passing through. I finally got to meet and chat with Dick Lupoff, which was a certain highlight. Here's a guy who went from the computer at the time I knew when things happened who also happened to have produced one of the greatest SF fanzines of all-time, Xero. He's also one of the guys who you can always find in the pages of Vegas Fandom Weekly, so we had a lot to talk about. He gave me three magnets for his books, which was quite kind.

Don Simpson, who has been around BAarea fandom seemingly forever, dropped off a box of fanzines for me to add to the collection. This was a goldmine. There were copies of Odd and Outworld and Energumen Flights of Fantasy and This House and even a copy of the Handbook of the (Current) Middle Ages that was given out at the 1968 BayCon. I've been given permission to use some of the works that Don made in a future issue of The Drink Tank and I'll

be doing just that. I've also started seeking permission to scan the Handbook and put it up in various places.

Sunday ended earlier, but we still had high traffic until about 9:30. Folks came in and I got to show them stuff and then they'd wander off. We had a lot of good conversations and that was it. Monday was almost all tear-down (and writing this article) but I still got to talk to fans like Janice Morningstar and even had a visit from Larry Niven. That was a pleasant surprise.

In the end, it was all a great time. Next year I'll need more staff (and Jason Schachat has agreed to help me out on that one), and I'll try and keep things open longer. We may not be a party, but we're always willing to take in those who think we are.

Classic Art at the Observatory

By Robert Hole, Jr.

Staff Writer

I needed a day out today, so I headed to the South Bay, did some bird watching in the morning, then headed up to the University of California's Lick Observatory on the top of Mt. Hamilton.

If you haven't made the trip, I heartily encourage you to do it. The views are spectacular along the way and especially from the top. Unfortunately it was a hazy day for my trip, but I could vaguely make out San Francisco in the distance.

After taking in the view around the parking lot, I went into the observatory building. They have a small gift shop and a few exhibits, plus restrooms. As I was getting my bearings, the tour guide wandered down the hallway asking people if they'd seen the telescope yet.

I hadn't, so along with a handful of other people I followed her into the big dome for an introduction to the thirty-six inch refractor telescope and a bit of its history. The telescope is celebrating its 118th anniversary. They have nine telescopes on the mountain today, and all of them are being used for research. Several are viewable.

The observatory does have evening programs that will allow you to look through the old telescope, and if you can do mountain driving at night, I encourage you to check them out; they sound great. [See listings for "Music of the Spheres" in our Calendar section.]

The highlight of my visit, however, was a surprise. They have a nice exhibit in the main hall of art by Chesley Bonestell.

Okay, so who's he?

Chesley Bonestell (1888-1986) was an artist extraordinaire. He did original architectural drawings for the Golden Gate Bridge and concept art for the Pan-American Exposition, for which they built Treasure Island in the SF Bay. His science fiction work included art for movies including *War of the Worlds*, *When Worlds Collide*, and *Destination Moon*. In addition, he essentially invented modern astronomical art, starting in 1948, and his style is still widely copied today. His original space art is highlighted in the exhibit, though a few of his SF images are shown along with several of his spaceship paintings.

Chesley Bonestell was so instrumental in the field of Science Fiction art that the Association of Science Fiction Artists (ASFA) has named their annual award, the Chesley, in his honor. More information about Bonestell can

be found at www.bonestell.org.

Though it's by no means comprehensive, I encourage you to check out this exhibit, and the Observatory.

Further information and directions to the Observatory can be found at www.uclick.org. Unfortunately they don't have information on the exhibit, which opened early in 2005 and has been held over. The Observatory has rotating exhibits, and I've been told the Bonestell exhibit may be held for another year, but it may end as early as the end of this Summer.

There are few available stopping places along the way up the mountain, but the observatory has a small pleasant courtyard sheltered from the mountain wind.

Mt. Hamilton Road is winding and a favorite with bicyclists and motorcyclists, so take it carefully. It is a through road, and from the Observatory you can take it on to either Livermore or Patterson (in the central valley). Both are 50 miles from the top. The road on the east side is not recommended for trailers or trucks and is much steeper than the western side.

The Observatory is open to the public Monday-Friday 12:30-5:00 p.m., Saturday & Sunday 10:00 a.m.-5:00p.m.

Fanime 2006

Text and photos by Dr. Noe
Staff Writer

Do big eyed people and little squealy school girls appeal to you?

How about ninjas, samurai, or Mario?

Or better yet, cute girls wielding guns that require their own zip code?

If you answered yes to any of the above, then Fanime is your con.

Held during Memorial Day weekend (May 26th-29th), Fanime had a daunting, yet feasible task: to compete with neighboring BayCon and KublaCon.

Unfortunately, all three occur during the same weekend; however, each speaks very specifically to certain audiences. BayCon is for the Sci-fi/Fantasy crowd, KublaCon is for gamers, and Fanime deals with all things Anime: shows, art, costumes, etc.

Saturday and Sunday were definitely the days to attend, if you had to choose. On Friday, as with some cons, things are just getting revved up for the big weekend and Monday things are winding down.

But costumes were prevalent and

abundant from the start. Almost (again, almost) any Anime that existed within the past 10 years was represented as were some video games (I don't recall *Silent Hill* being an Anime. A cool game and crappy movie, yes. Anime, no), and the occasional non-Anime (*Stormtroopers*, *Matrix*... they both had cartoons, that counts some, doesn't it?).

One of the best and more fun things about the con was the costumes. And not just because I'm a costumer myself, but because in the world of Anime, a great number of the characters tend to be very colorful and eye-catching (if not scantily clad). Several people were seen in one costume early on in the day and then in another later on. Or, sometimes people had multiple costumes for the day. Ah, the dangers of being a fan of multiple shows, making people go crazy for all of the possible costumes that could be made.

I don't mean this to



Morrigan from Darkstalkers

say that costumes make the con, because they don't. As with any convention, it's about activities: panels, Karaoke, trivia, live bands, and swag, swag, swag. Before delving too much into all the great things there were to do this year, a quick note on some of the things that changed from last year:

As usual, the dealers' room required a badge for access, however none of the panels seemed to require a badge to gain entry. (I love that we pay exorbitant amounts to go to a con and usually the only place we need to show our badges is to go into the room that makes us spend more money.) But this year, previously free areas of the con required a badge.

The games were moved from the main foyer of the San Jose Convention Center to one of the meeting halls. So, you had to plunk down money to play the plethora of games

from uprights (including the ever popular DanceDanceRevolution, Street Fighter incarnations, and a variety of other shooters, fighters, and air hockey!), and two sections set up with PC games and console systems. I can understand this move, as they wanted to facilitate more movement in the main social area of the convention center. Also, some people tend to be loud, and perhaps even vulgar at times while playing, so giving them a whole room where they can yell at their opponent for killing them is better than having it where someone might be offended.

Another move into an exhibit hall was the Swap Meet. This, I think, was actually a terrible move. Mostly what you have are smaller independent types that make things for their own profit (as opposed to dealers who buy up all they can to sell at an inflated price), and need the traffic of passersby who are more apt to stop at the table if it's in a highly visible area. Having the Swap Meet out of the way seems like a way to have these people at the con, but not really have them at the con.

The biggest problem with this is that, although there were just the three main exhibit halls (not including the program rooms), they weren't overly well labeled. Sure, there was someone at the door for the Dealers' Hall and the Game Room, but

no one was stationed outside the Swap Meet room. So, people really didn't know it was there. At any one time during the weekend, there were maybe 20-30 people perusing the swap meet tables. I even heard a complaint from one of the people who had a table that things were slow because nobody knew that the Swap Meet was in the room. People know about the Dealers' Room and Game Room. They sought those out.

Instead, the foyer was now the place for Stage Zero, which was host to AMVs, Karaoke, and a variety of other Anime related activities for all to see.

Panels for the weekend included a How to Draw Manga Workshop; Pocky: the Gateway Snack; Kimba vs. Simba; and a slew of others including a variety of



New requirement for Stormtrooper uniforms



Cowboy Bebop



West-side Mario

panels on cosplay. As if days filled with panels and cosplay weren't enough, there were video rooms running Anime non-stop.

Saturday and Sunday, the front of the convention center was filled with cosplayers eager to see and be seen, along with several "gathers" where groups of characters from the same show, movie, etc. got together and usually stayed in one spot until the crowd surrounding them took a picture. But all the cosplaying

led up to the main event for the weekend: The Masquerade.

Almost every con has one. It's a chance for cosplayers to bring out their best to compete for prizes or just show off their talents.

The costumes and skits were great; however, not being up-to-date on all the modern Anime, I was a bit at a loss. The one thing that did annoy me was that the MC was constantly making jokes about the "stage ninjas." Once or twice, or even every so often during the show would have been fine, but after every group performed and a "ninja" cleaned the stage he had to make some crack about it.

And after the stage and smoke cleared from the Masquerade, we were left with the wind-down of Monday, where not much of anything happened. A few sporadic costumes and some haggling for last minute deals in the Dealers' Hall and it was off to the next con, which for many that attended will be Anime Expo in L.A. in July. As for me, I'm anxiously awaiting Comic-Con in San Diego.

SuperCon - Not So Much

By Dr. Noe
Staff Writer

For the first time in years, a comic convention has returned to Oakland. Its name: SuperCon, which was held at the Oakland Convention Center (former home of WonderCon) May 20-21. However, despite its title, much of the con overall was a letdown. One might think that with a name like SuperCon the convention would be ... well, super. Unfortunately, this wasn't the case.

Of course, it could be just me.

SuperCon was more of an actual comic book convention, the kind I used to love as a kid. I loved going through the boxes upon boxes of comics searching for the one crucial issue of *Batman* or *G.I. Joe* or whatever I was missing and praying that it wasn't too expensive when I found it. And that's what SuperCon was: More comics, with guest artists and a few panels, and more booths devoted to comics. Of course, they also had their fair share of action figures, statues, and the like. Perhaps in my current years of con-going I've been

too wrapped up in costumes and swag to look for comics; but then, the days of me collecting 17 different titles are long since gone.

Aside from the buying aspect of SuperCon, it just didn't seem like a lot was going on. Sure, there were special guests: Denise Crosby (Tasha Yar on *Star Trek: The Next Generation*) and a few other celebrities from bygone eras. But for the most part, even the activity was sparse.

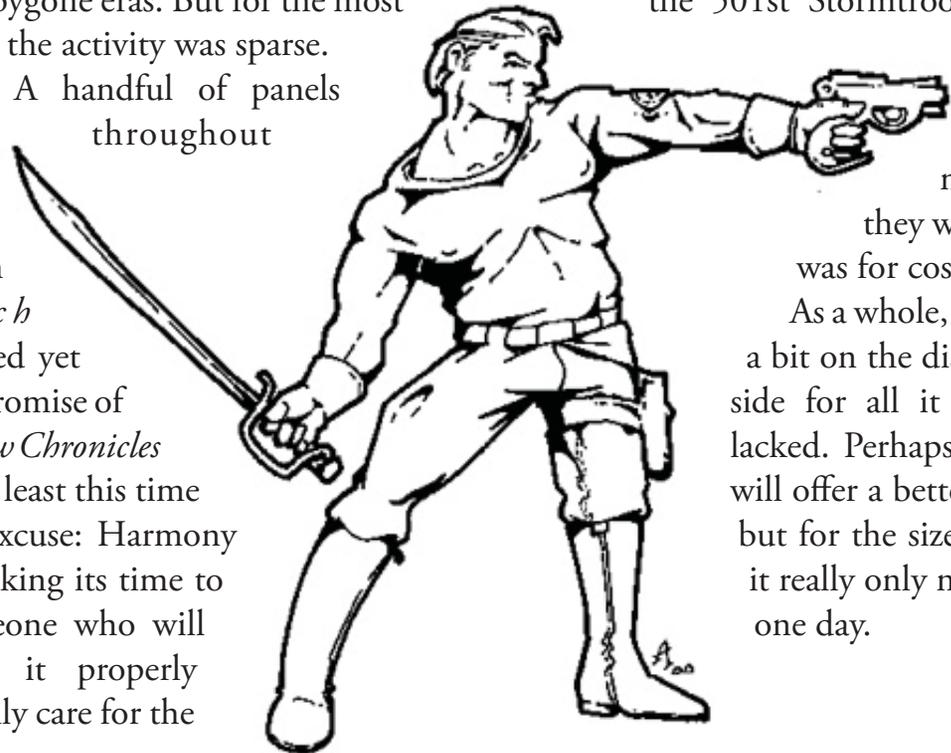
A handful of panels throughout

each day included one on *Robotech* that offered yet another promise of the *Shadow Chronicles* release (at least this time with an excuse: Harmony Gold is taking its time to find someone who will distribute it properly and actually care for the property).

For a listing of the activities, or to know what to go to, you had to either listen to the announcements in the main hall, or take a long walk through the corridor to the front of the convention center to the sole meeting room where the panels were held to learn what was going on. There was a dearth of programs for the event, and very little costuming at all. A few members of the 501st Stormtrooper Legion

were on hand, but for the most part, they were all there was for costuming.

As a whole, the con was a bit on the disappointing side for all it offered, or lacked. Perhaps next year's will offer a better selection, but for the size of the con it really only needed to be one day.



Alan White

BASFA Minutes: meeting 828

June 5, 2006

Trey Haddad, President
Chris Garcia, Vice-President
Dave Gallaher, Treasurer
Galen Tripp, Sergeant at Arms
Barbara Johnson-Haddad, Secretary

Began 7:59 [with comments about the polls]

21 people attended.

Secretary's report: the minutes of meeting 826 were accepted as '15 minutes of fame' & the minutes of meeting 827 were accepted as 'Dave's sleepy-time minutes.'

The Treasurer's report was that last week we took in \$16.00 in the regular jar [total = \$8502.70] & took in \$2.00 in the party jar [total \$359.92] - pre receipts.

We welcomed Dan to the meeting who said that this is what comes of putting up posters at Bay-Con.

The VP was glad he was not presiding & reported that there is a new issue of 'Drink Tank' out & that we did well with the BayCon fanzine lounge & Hollister in '08 & he has a reading coming up.

The President reported that conventions are places where people go to be social & exchange germs. The Sports Committee reported that the Churchill Cup [rugby] began Saturday and the U.S. team

only lost 28-13 to Ireland and that Kevin plans to attend the other games on the 7th & 10th.

The Hollister in '08 bid committee reported that they have actually taken in \$900 in membership sales & are trying to not be too ambitious, but can have a party at both LACon 3 and Conzilla, plus Hollister in '08 figured prominently in the Bay-Con Match Game.

Announcements

Kevin announced he has an issue of 'Instant Messenger' to pass around.

[evil] Kevin announced his picture was in the Monday Mercury news business section [page 1, above the fold].

Reviews:

Chris reminded everyone to write him in as a candidate for Mayor for San Jose & reviewed the 'Da Vinci Code' as the only film where Tom Hanks's acting is overshadowed by a metallic callbox and the ending is absolutely hideous but the previews made him feel dirty and the 'Code' was worth \$6.03.

[evil] Kevin reviewed CostumeCon as 'we had a lot of fun', it was a really nice show & the BASFA in exile meeting was called on account of meat. Travel weather was atrocious - but it was all definitely worth full price. Chris follow-on'd that his boss saw the photo of Kevin and Chris reviewed it as 'awesome'.

Lisa reviewed Raging Waters as they had a good time, it's a great place for pirates and worth full price.

Harold reviewed '101 People who are Really Screwing America' by John Huberman as slightly to the left of Lennon & reviewed 'The Da Vinci Code' as difficult to review because as a historian it's a comedy overall but as a thriller it's okay but wait for pay-for-view.

Carole reviewed 'X-Men 3' as good summer fun & worth full price if you're a fan & said BayCon's Masquerade was very good quality for a BayCon. Andy reviewed throwing an Evil Genius party in Iowa as interesting and successful and that the hotel had weird air conditioning problems.

Dave C reviewed 'X-Men 3' as he enjoyed it and Kelsey Grammer did a very nice Beast & it was worth full price. He says stay through the credits for the cookie after the movie & he reviewed 'The Notorious Betty Page' as a fun little bio pic and worth matinee.

We adjourned at 9:11 pm.

And the rumor of the week was 'sidelined by meat.'

BASFA Minutes: meeting 829

June 12, 2006

Trey Haddad, President
Chris Garcia, Vice-President
Dave Gallaher, Treasurer
Galen Tripp, Sergeant at Arms
Barbara Johnson-Haddad, Secretary

Began 8:10 [with lots of orders]

21 people attended.

Secretary's report: the minutes of meeting 828 were accepted as 'poll-ish.'

The Treasurer's report was that last week we took in \$11.50 in the regular jar [total = \$8529.20] & sold 3 BASFA memberships at BayCon.

The VP reported that there are 2 new issues of 'Drink Tank' out & he's making a movie in 2 weeks [ask him if you'd like to be in it] & there's a new SF/SF out.

The President had nothing fannish to report.

The Sports Committee went and saw a rugby match.

The Hollister in '08 bid committee reported a new PR is out that features the snarkiest crossword puzzle ever.

The Party Committee tried to put Sue on the spot and wants to hold a BASFA party at Silicon &

would like help for it.

Announcements

Chris announced there will be an official Jay Lake roast at Worldcon & he's reading in 2 weeks.

Ed announced PENSFA is alive & well & he has contact information for them.

Dave C announced 'Book Group Expo' will be at the SJ convention center June 17-18 [although Dave won't be there].

Ken announced that every Wednesday night all summer in San Pedro square will be a free movie showing & Chris follow-on'd that 'Galaxy Quest' and 'Forbidden Planet' may be shown there.

[evil] Kevin announced they are gamma testing online registration for CostumeCon 26 & are chasing down an Internet Explorer bug.

Eric announced he will be doing a local audition for Jeopardy on Thursday.

Reviews:

Harold reviewed 'An Inconvenient Truth' as very worthwhile to watch, a good film, very interesting and worth matinee price.

I reviewed 'The Da Vinci Code' as a decent adaptation of the book & enjoyable; reviewed 'Over the Hedge' as lots of fun - especially the squirrel - although it was predictable & reviewed 'X-Men 3' as better than I expected it to be & all

were worth matinee. I also reviewed Trey & my 20th anniversary as really fun.

Art reviewed the 'Dr Who' season finale on the SciFi channel as the Daleks have learned to climb stairs.

Andy reviewed BASFA meeting 828 as 'we were in the wrong room' & it was worth full price but was inconvenient.

Eric reviewed 'Cars' as pretty darn good, but is Pixar's 2nd worst [better than 'A Bug's Life'] in his opinion & worth matinee & popcorn & says stay till the very end for the cookie; Dave C follow-on'd with the news coverage that the film had 'only' pulled in \$62 million.

Chris reviewed 'Angels & Demons' by Dan Brown as only slightly ludicrous & a fun read but it made him think he was an idiot for enjoying it so much; Harold follow-on'd that since he read it in jail it was not worth full price to him.

Bob reviewed a drive up to the Lick Observatory that was worth the visit and the Bonestell art there was worth the drive alone; then [evil] Kevin warned that the drive there is still one to take ... slowly

Ed reviewed 'Stuff & Nonsense' at BayCon as he bought a platypus from them.

We auctioned off stuff, videos for \$1.25; \$1.25; \$1.50; playing cards for \$1.00; & the only printed copy of 'Drink Tank 84' for \$1.00.

We adjourned at 9:25 pm.

And the rumor of the week was 'that Chris will wrestle an alien for the SciFi Channel' [cute suggestions 'in a mask' 'in the turtle costume'].

Join our crew:

We are looking for writers to
cover local events,
conventions, fan groups and the
fannish scene in general.

Contact Jean Martin and Chris Garcia at:
SFinSF@gmail.com

Bay Area Science Fiction Calendar

While some effort (OK, OK, damn little effort) is made to verify event listings, please check before attending, as events are sometimes cancelled or times and locations changed.

New listings are in red.

Wednesday-Thursday, June 21-22

Boris Karloff Tribute

Balboa Theatre

3630 Balboa Street

San Francisco

Wednesday offers *The Black Cat* (1934), *The Invisible Ray* (1936) and *Night World* (1932); Thursday's got *Son of Frankenstein* (1938) and *House of Frankenstein* (1944). See www.balboamovies.com for show-times.

June 21-25

Ancient Ways Festival

Harbin Hot Springs

Middletown

\$175; 1-, 2- and 3-night passes available
www.ancientways.com

Eclectic pagan gathering with rituals, work-

shops, crafts, soaking in hot water, drumming, dance.

June 21-July 19

Other Worlds, Other Realms

The Mezzanine Gallery

Hotel Triton

342 Grant Avenue

San Francisco

Free art show; venue is open 24/7.

Friday, June 23

Lunar Lounge Express

Chabot Space Science Center

10000 Skyline Blvd.

Oakland

8-11 p.m.

\$15, \$8 for members, \$10 for students

510-336-7373

Party under the stars with live music by Chachi Jones (alien melodies meet funky electronic beats created using a laptop and a handful of short-circuited kids' toys), plus video artist Steve Cooley, the Sonic Vision planetarium show and telescope viewing (weather permitting).

Friday, June 23

Serenity Now/Equality Now

Bridge Theatre

3010 Geary Blvd.

San Francisco

11:59 p.m.

\$10

www.sfbrowncoats.com

Special midnight screening of *Serenity* to benefit Equality Now. Co-sponsored by the SF Browncoats, who will be meeting up beforehand at the Pig & Whistle, 2801 Geary.

Friday-Saturday, June 23-24

BloggerCon IV

c|net offices

235 Second Street

San Francisco

8:15 a.m.-6 p.m.

Free

Blogging/podcasting "unconference" with no lectures, no panels, no vendors. Everyone is a panelist, everyone is a journalist. More info at www.bloggercon.org.

Saturday, June 24*Settlers of Catan Regional Tourney*

EndGame

921 Washington

Oakland

10 a.m.-6 p.m.

\$20

Winner gets airfare and lodging at the Settlers of Catan World Championship U.S. Qualifiers in Indianapolis. Raffle, prizes.

Tuesday, June 27*Independent Press Spotlight*

Intersection for the Arts

446 Valencia Street

San Francisco

7:30 p.m.

\$5-\$15 sliding scale

Conversations, readings, and dramatic interpretations spotlighting *Other* (featuring Liz Henry and some fellow named Chris Garcia) and Tachyon Publications (with Peter S. Beagle and Terry Bisson).

Tuesday-Thursday, June 27-29*The 48-Hour Film Project*

Roxie Film Center

3117 16th Street

San Francisco

7 and 9:30 p.m.

\$8

48hourfilm.com/sanfrancisco

See what happens when teams draw a genre out of a hat and then have exactly 48 hours to shoot, edit, and deliver a completed film. In addition, a specific character, prop, and line of dialogue must appear in each film. The event takes place the weekend of June 23 with the films premiering at the Roxie June 27-29.

Thursday, June 29*Celluloid San Francisco*

Mechanics' Institute

57 Post Street

San Francisco

6 p.m.

\$7

A presentation by Jim Van Buskirk, co-author of *Celluloid San Francisco: The Film Lover's Guide to Bay Area Movie Locations*.

Thursday-Sunday, June 29-July 2*The Chainsaw Massacres*

Cellspace

2050 Bryant

San Francisco

8:30 p.m., live band at 7:30 p.m.

\$20

www.primitivescrewheads.com

An original play filled with loud chainsaws, chaotic screaming, and multiple dismemberments, starring the Primitive Screwheads Theater Company.

Friday, June 30*Midnight Mass:**Night of the Living Dead*

Bridge Theatre

3010 Geary Blvd.

San Francisco

\$12

www.peacheschrist.com

Hosted by Peaches Christ as part of her summer midnight movie series. Guest appearance by Cassandra Peterson (Elvira).

Friday and Saturday, June 30-July 1*Gothic at Midnight*

Rio Theater

1205 Soquel Ave.

Santa Cruz

8:00 p.m.

\$20

www.wilddbabu.com

Joshua Kane performs his award-winning show drawing from the works of Poe, Dickens, Bierce and other Masters of the Macabre.

June 30-July 1*V for Vendetta*

The Red Vic Movie House

1727 Haight Street

San Francisco

\$8

Check www.redvicmoviehouse.com for showtimes.

Saturday, July 1

Author: Kim Harrison

Borderlands Books

866 Valencia Street

San Francisco

3 p.m.

Free

www.borderlands-books.com

Saturday, July 1

Midnight Mass: Carrie

Bridge Theatre

3010 Geary Blvd.

San Francisco

\$12

www.peacheschrist.com

Hosted by Peaches Christ as part of her summer midnight movie series. Guest appearance by Cassandra Peterson (Elvira).

Sunday, July 2

Bad Movie Night: Independence Day

The Dark Room Theatre

2263 Mission Street

San Francisco

8 p.m.

\$5

Send your items for inclusion in our calendar section to:
SFinSF@gmail.com

Tuesday, July 4

Aptos July 4 Parade with Klingons

Aptos

Free

Klingons meet at 9 a.m. at Rancho del Mar Shopping Center

The StarFire Region Klingons will be once again be marching in the annual Aptos Fourth of July parade.

Wednesday, July 5

Hyde

Slim's

333 11th Street

San Francisco

9 p.m.

J-Rocker/actor Hyde, formerly of the group L'Arc en Ciel, will appear in an all ages show at the popular music venue Slim's. Hyde has acted in several fantasy movies, including ghost story *Kagen no Tsuki - Last Quarter* and vampire film *Moon Child*. In addition, he did the second opening theme song for the vampire-themed *Blood+* anime currently running in Japan and provided the ending theme for *Kagen no Tsuki*.

Thursday, July 6

Quartermass and the Pit (1967) and

The Stone Tape (1972)

Preview Room

Variety Children's Charity

582 Market Street

San Francisco

7:00 p.m.

Borderlands Books and Variety Children's Charity invite you to a classic British SF/Horror double feature. Refreshments will be available for purchase, and your purchase supports Variety's efforts to aid disabled, disadvantaged, abused and neglected kids. Doors open at 6:30.

Friday, July 7

The Chainsaw Massacres

Cellspace

2050 Bryant

San Francisco

8:30 p.m., live band at 7:30 p.m.

\$20

www.primitivescrewheads.com

An original play filled with loud chainsaws, chaotic screaming, and multiple dismemberments, starring the Primitive Screwheads Theater Company.

Saturday, July 8

Other Magazine Presents

Writers with Drinks

The Make-Out Room

3225 22nd Street

San Francisco

More Events Next Page

7:30 p.m.

\$3-\$5 sliding scale

Subtitled “Writers In Drag”: Writers read works they’ve written outside their usual genre. With Annalee Newitz, Tamim An-sary, Jenny Traig and Carol Queen.

Saturday and Sunday, July 8-9

California Extreme

Parkside Hall

San Jose Convention Center

San Jose

Sat. \$30, Sun. \$25, Weekend \$50

www.caextreme.org

Classic pinball/arcade games show, featuring tournaments, speakers, parts vendors, and an opportunity to play games you may not have seen for years. All games on display will be set for free play, so leave the quarters in your car’s ashtray.

Monday, July 10

Ask a Scientist:

Gray Whale Mystery

The Canvas Gallery

1200 9th Avenue

San Francisco

7 p.m.

Free

Prof. Shari Bookstaff, President of the American Cetacean Society, shares a sneak preview of *The Gray Whale Obstacle Course*

from the PBS Series *Jean-Michel Cousteau: Ocean Adventures*, co-produced by KQED San Francisco.

July 10-20

Creepshow Camp

The Hypnodrome

575 10th Street

San Francisco

(415) 377-4202

\$350

Ages 9-14

Second session of the two-week summer day camp for young devotees of Horror, Suspense and SciFi, featuring a monster make-up lab, special effects shop, hands-on horror theater workshops, film shoots, and a final stage performance for friends and family.

Wednesday-Thursday, July 12-13

Mashup Camp 2

Computer History Museum

1401 N Shoreline Blvd

Mountain View

Free

www.mashupcamp.com

The emerging universe of web mashup sites/applications will be explored.

Thursday, July 13

Thrillville: The Incredible Two-Headed Trans-

plant

Parkway Speakeasy Theater

1834 Park Blvd.

Oakland

9:15 p.m.

\$7

Thrillville is an independently run cult movie cabaret hosted by Speakeasy Theaters programmer and local lounge lizard Will “the Thrill” Viharo and his lovely wife and stage assistant, Monica, Tiki Goddess. Plus the breezy tropical sounds of Apocalypso Now live on stage!

Friday, July 14

Warp 11

Friday Night Concerts in the Park

Cesar Chavez Park

10th and J Street

Sacramento

Free admission, all ages show

Sacramento’s Star Trek theme rock band performs such hits as “Yeah Brother, 3.0” and “She Make It So.” With the Brodys and Smoot Valley High.

Friday, July 14

Music of the Spheres

Lick Observatory

Mt. Hamilton Road

San Jose

More Events Next Page

www.ucolick.org/public/music.html

8 p.m.

\$40-\$150

Part of the Observatory's Summer concert series, featuring the music of Golden Bough and a talk by astronomer Mike Bolte, followed by telescope viewing (weather permitting). Doors open at 7:30.

Friday and Saturday, July 14-15

Lord of the Rings Symphony

San Francisco Symphony

Davies Hall

San Francisco

Fri. 8 p.m., Sat. 2 p.m.

\$15-\$64

www.sfsymphony.org

SF Symphony marks the 100th concert performance of Howard Shore's scores for the three *Lord of the Rings* movies. Conducted by Markus Huber, with projected illustrations and storyboard sketches by Alan Lee and John Howe.

Friday-Sunday, July 14-16

11th Annual Silent Film Festival

Castro Theatre

429 Castro Street

San Francisco

\$13-\$17

Sunday offers a Laurel & Hardy triple feature and a screening of *The Unholy Three*

(1925), starring Lon Chaney and directed by Tod Browning (*Freaks*). Complete schedule at www.silentfilm.org.

Friday-Sunday, July 14-16

Westermark Madness

Society for Creative Anachronism Event

3500 Higgins Canyon Road

Half Moon Bay

www.thewestermark.org/events.html

Heavy weapons and rapier tournaments, archery, brewing, and cooking competitions.

Saturday, July 15

Music of the Spheres

Lick Observatory

Mt. Hamilton Road

San Jose

www.ucolick.org/public/music.html

8 p.m.

\$40-\$150

Part of the Observatory's Summer concert series, featuring the music of Ancient Future and a talk by astronomer Debra Fischer, followed by telescope viewing (weather permitting). Doors open at 7:30.

Saturday, July 15

Midnight Mass:

Sing-Along Teen Witch

Bridge Theatre

3010 Geary Blvd.

San Francisco

\$12

www.peacheschrist.com

Hosted by Peaches Christ as part of her summer midnight movie series. Guest appearance by Robyn Lively.

Saturday, July 15

RPG.net Mini-Con

EndGame

921 Washington

Oakland

10 a.m.-11 p.m.

\$3

Contact Chris Hanrahan (chris@endgameoakland.com) for information or to sign up as a GM.

Saturday, July 15

Sac-Anime

Scottish Rite Center

6151 H Street

Sacramento

\$5 - \$10

Anime convention featuring viewing room, art contest, vendor's room, costume ball, J-pop concert, more.

Saturday-Sunday, July 15-16

ConStruction

Hilton San Jose

San Jose

\$40-\$55

www.sfsfc.org/construction.php

Sponsored by San Francisco Science Fiction Conventions, ConStructure is “a conference for event planners of science fiction, horror, fantasy and anime conventions.” Panels include “Space Limitations,” “Contracts,” and “Disaster Proofing Your Convention.”

Sunday, July 16, 2006

Romantic Poetry Gathering

Stow Lake

Golden Gate Park

1-5 p.m.

Co-presented by the Greater Bay Area Costume Guild (GBACG) and the Bay Area English Regency Society (BAERS). Join the romantic poets for boating on Stow Lake and poetry in the Chinese Gazebo. Regency/Romantic attire 1795-1825.

Sunday, July 16

Bad Movie Night:

Star Wars Episode I: The Phantom Menace

The Dark Room Theatre

2263 Mission Street

San Francisco

8 p.m.

\$5

With hosts Jim Fourniadis, GeekBoy and Sherilyn Connelly.

Thursday-Saturday, July 20-22

The Creature from the Black Lagoon (1954)

The Red Vic Movie House

1727 Haight Street

San Francisco

\$8

In 3-D; check www.redvicmoviehouse.com for showtimes.

July 24-August 4

Creepshow Camp

The Hypnodrome

575 10th Street

San Francisco

(415) 377-4202

\$350

Ages 9-14

Third session of the two-week summer day camp for young devotees of Horror, Suspense and SciFi, featuring a monster make-up lab, special effects shop, hands-on horror theater workshops, film shoots, and a final stage performance for friends and family.

Tuesday, July 25

Ask a Scientist: Anniversary Trivia Party

Bazaar Café

5927 California Street

San Francisco

7:00 pm

Free

Ask a Scientist celebrates three years of free

informal lectures with a rollicking night of science trivia, hosted by the Exploratorium's Robin Marks.

Thursday-Saturday, July 27-29

It Came from Outer Space (1953)

The Red Vic Movie House

1727 Haight Street

San Francisco

\$8

In 3-D; check www.redvicmoviehouse.com for showtimes.

Friday, July 28

Lunar Lounge Express

Chabot Space Science Center

10000 Skyline Blvd.

Oakland

8-11 p.m.

\$15, \$8 for members, \$10 for students

510-336-7373

Party under the stars with the Total Eclipse Band, Sonic Vision planetarium show, food and beverage tastings, and telescope viewing (weather permitting).

Friday-Saturday, July 28-29

BlogHer Conference

Hyatt San Jose

1740 North First Street

More Events Next Page

San Jose

7:30 a.m.-9 p.m.

\$249, Day 2 only \$99

blogher.org/about-blogher-conference-06
Workshops and discussions by, for and about Women Who Blog.

July 28-August 3

Azumi

Lumiere Theatre

1572 California St.

or

Opera Plaza Cinema

601 Van Ness Ave.

San Francisco

(Landmark apparently hasn't decided which theater will screen it yet. Check www.landmarktheatres.com for location and showtimes.) Based on Yu Koyama's manga; directed by Ryuhei Kitamura (*Versus*, *Godzilla: Final Wars*).

Saturday and Sunday, July 29-30

5th Annual Belly Dance Fantasy Festival

Marina Community Center

15301 Wicks Blvd.

San Leandro

Noon-9:00 p.m.

\$10

www.tatseena.com

Dancing, live music, bazaar, workshops, Moroccan food.

Sunday, July 30

Bad Movie Night:

Escape from New York

The Dark Room Theatre

2263 Mission Street

San Francisco

8 p.m.

\$5

Friday, August 4

Music of the Spheres

Lick Observatory

Mt. Hamilton Road

San Jose

www.ucolick.org/public/music.html

8 p.m.

\$40-\$150

Part of the Observatory's Summer concert series, featuring the music of Oscar Reynolds and the Karumanta Ensemble and a talk by astronomer Geoff Marcy, followed by telescope viewing (weather permitting). Doors open at 7:30.

Friday-Sunday, August 4-6

AOD: The San Francisco Animation Convention

Cathedral Hill Hotel

1101 Van Ness

San Francisco

www.aodsf.org

\$45

Once known as Anime Overdose, this con now celebrates anime as well as American cartoons and other flavors of animation. Panels, guests, dealer's room, cosplay, art show, more.

Saturday, August 5

Music of the Spheres

Lick Observatory

Mt. Hamilton Road

San Jose

www.ucolick.org/public/music.html

8 p.m.

\$40-\$150

Part of the Observatory's Summer concert series, featuring the music of the Kurt Ribak Trio and a talk by astronomer Raja Guhathakurta, followed by telescope viewing (weather permitting). Doors open at 7:30.

Saturday, August 5

Turkish Delight Viennese Ball

PEERS Event

Masonic Lodge

100 N. Ellsworth

San Mateo

\$15.00 in advance (by July 29), \$20.00 at the door

Dance lesson at 7:00 p.m., dancing begins at 8:00

Strauss waltzes and more.

More Events Next Page

Saturday, August 5

Warp 11: "Return to the Alpha Quadrant"

Blue Lamp

1400 Alhambra Blvd.

Sacramento

10 p.m.

Ages 21+

Sacramento's Star Trek-themed rock band performs such hits as "Boldly Go Down on Me" and "She Make It So." With Special Guest TBD.

Saturday, August 5

Midnight Mass: Deathrace 2000

Bridge Theatre

3010 Geary Blvd.

San Francisco

\$12

www.peacheschrist.com

Hosted by Peaches Christ as part of her summer midnight movie series. Guest appearance by Mary Woronov.

Saturday, August 5

Bay Area Games Day

Los Altos Public Library

13 S. San Antonio Road

Los Altos

10 a.m.

\$1

Regular event featuring German-style strategy boardgames like Settlers of Catan, Ava-

lon Hill-type multiplayer games, lots of cardgames, and historical board wargames.

August 7-13

ISEA 2006

ZeroOne San Jose

Various venues

San Jose

The 13th International Symposium of Electronic Art (ISEA) will be held August 7-13 in San Jose in conjunction with the inauguration of ZeroOne San Jose: A Global Festival of Art on the Edge, a milestone festival to be held biennially. More info, schedules at isea2006.sjsu.edu.

August 7-18

Creepshow Camp

The Hypnodrome

575 10th Street

San Francisco

(415) 377-4202

\$350

Ages 13-18

Special teen session of the two-week summer day camp for young devotees of Horror, Suspense and SciFi, featuring a monster make-up lab, special effects shop, hands-on horror theater workshops, film shoots, and a final stage performance for friends and family.

More Events Next Page

Friday, August 11

Survival Research Labs

Behind South Hall

435 South Market Street

San Jose

10:30 p.m.

\$25

SRL brings a newly conceived performance piece to ZeroOne San Jose: Monster machine meets hovercraft, meets huge sculptural creatures, meets fire. Very Big, Very Loud, Very Exciting.

Friday and Saturday, August 11-12

Midnight Mass: Mommie Dearest

Bridge Theatre

3010 Geary Blvd.

San Francisco

\$12

www.peacheschrist.com

Hosted by Peaches Christ as part of her summer midnight movie series.

Saturday, August 12

Other Magazine Presents

Writers with Drinks

The Make-Out Room

3225 22nd. Street

San Francisco

7:30 p.m.

\$3-\$5 sliding scale

With Noria Jablonski and Sage Vivant.

Sunday, August 20

Bad Movie Night: Lifeforce

The Dark Room Theatre

2263 Mission Street

San Francisco

8 p.m.

\$5

Saturday-Sunday, August 26-27

Golden Gate Renaissance Festival

Speedway Meadow

Golden Gate Park

San Francisco

www.sffaire.com

10 a.m. - 6 p.m. Saturday

10 a.m. - 5 p.m. Sunday

\$15

Jugglers, food, handcrafted items, jousting, sword fighting demonstrations. Rapier tournament on Saturday.

Sunday, July 30

Bad Movie Night: Orca

The Dark Room Theatre

2263 Mission Street

San Francisco

8 p.m.

\$5

September 1-4

ConQuest SF

San Francisco Airport Marriott

1800 Old Bayshore Hwy.

Burlingame

\$50 at the door (\$45 until August 15), one-day pass \$30

Gaming convention includes role-playing, miniatures, card, classic, board, collectibles, historicals, RPGA.

Saturday, September 2

Captain Morgan's Privateers (We Ain't Pirates No More) Ball

PEERS Event

Masonic Lodge

100 N. Ellsworth

San Mateo

\$15.00 in advance (by August 26, 2006),

\$20.00 at the door

Dance lesson at 7:15 p.m., dancing begins at 8:00.

Sunday, September 3

Sac-Con

Scottish Rite Center

6151 H Street

Sacramento

10 a.m.-4 p.m.

\$5

Comic, toy and anime show, usually has an anime costume contest.

September 7-October 1

Woman in Black (A Ghost Play)

Pacific Rep

Golden Bough Theatre

West side of Monte Verde between 8th and 9th

Carmel-by-the-Sea

www.pacrep.org

Local production of the play that's been running in London for 16 years. Highly recommended by Jack Avery.

September 8-10

Creation Salutes Star Trek:

The 40th Anniversary Celebration

DoubleTree Hotel

Sacramento

2001 Point West Way

Sacramento

\$399-\$90; one-day passes available from \$50

www.creationent.com/cal/stsac.htm

Creation brings William Shatner and Leonard Nimoy to Sacramento.

Saturday, September 9

Other Magazine Presents

Writers with Drinks

The Make-Out Room

3225 22nd. Street

San Francisco

7:30 p.m.

More Events Next Page

\$3-\$5 sliding scale

With Daniel Alarcon, Mark Budz, and Sparky.

Saturday-Sunday, September 9- 10

Northern California Renaissance Faire

Casa de Fruta

100031 Pacheco Pass Highway

Hollister

\$22

www.norcalrenfaire.com

Hearty ale, fine foods, handmade crafts, new Tournament of Horses.

Friday and Saturday, September 15-16

Music of the Spheres

Lick Observatory

Mt. Hamilton Road

San Jose

www.ucolick.org/public/music.html

8 p.m.

\$40-\$150

Part of the Observatory's Summer concert series, featuring the music of guitarists Daniel Roest and Muriel Anderson and a talk by astronomers Geoff Marcy (Friday) and Alex Filippenko (Saturday), followed by telescope viewing (weather permitting). Doors open at 7:30.

Saturday-Sunday, September 16-17

4th Annual Japantown Anime Faire

Japan Center

1581 Webster Street

San Francisco

Screenings, cosplay, dealer's room, more.

Details to follow.

Saturday-Sunday, September 16-17

Northern California Renaissance Faire

Casa de Fruta

100031 Pacheco Pass Highway

Hollister

\$22

www.norcalrenfaire.com

Hearty ale, fine foods, handmade crafts, new Tournament of Horses.

Saturday-Sunday, September 16-17

Vintage Fashion Expo

Masonic Center

1111 California Street

San Francisco

Sat. 10:30-6, Sun. 11-5

\$10

www.vintageexpo.com

Sunday, September 17

How Berkeley Can You Be Parade

Berkeley

11:00 a.m. Starts at the corner of California and University Avenue

A Klingon contingent is again planning to march. Members of the 501st Legion also

usually show up. In addition, there will be a bunch of mundane weirdos there.

Friday-Sunday, September 22-24

Browncoats Ball

Marines Memorial Club and Hotel

609 Sutter Street

San Francisco

www.sfbrowncoats.com

Join the SF Browncoats who are sponsoring this year's Browncoats Ball. Two dinner and dance events, a boat tour of the bay and a tour of Chinatown are planned, plus lots of *Serenity/Firefly* activities. The event is themed around the ball from the *Firefly* episode "Shindig." (Yes, that's the one with Kaylee's dress in it.)

Saturday-Sunday, September 23-24

Northern California Renaissance Faire

Casa de Fruta

100031 Pacheco Pass Highway

Hollister

\$22

www.norcalrenfaire.com

Hearty ale, fine foods, handmade crafts, new Tournament of Horses.

Sunday, September 24

Bad Movie Night: Incubus

The Dark Room Theatre

2263 Mission Street

San Francisco

8 p.m.

\$5

1965 fantasy-horror film starring William Shatner; in Esperanto with English subtitles. Really.

Saturday, September 30

Hellfire Club Ball

Masonic Lodge

100 N. Ellsworth

San Mateo

8-11:30 p.m.

\$20 at the door

Presented by the Bay Area Regency Society (BAERS). The membership of the Hellfire Club invites you to their Annual Ball to celebrate women and wine. Dress as a gentleman, a mythological god or goddess, a monk or nun, or a mollie or dollymop.

Saturday-Sunday, September 30-October 1

Northern California Renaissance Faire

Casa de Fruta

100031 Pacheco Pass Highway

Hollister

\$22

www.norcalrenfaire.com

Hearty ale, fine foods, handmade crafts, new Tournament of Horses.

October 6-8

SiliCon

DoubleTree Hotel

2050 Gateway Place

San Jose

www.siliconventions.com

\$45, \$35 until August 31

Guest of Honor: Robert Meyer Burnett

Special Guests: Mark Bode, Steve Englehart

Media-oriented general SF con; this year's theme is "Comics On and Off the Page." Art show, dealer's room, panels, costume contest, more.

Saturday-Sunday, October 7-8

Northern California Renaissance Faire

Casa de Fruta

100031 Pacheco Pass Highway

Hollister

\$22

www.norcalrenfaire.com

Hearty ale, fine foods, handmade crafts, new Tournament of Horses.

Saturday, October 7

Dickens Fair Preview Ball

PEERS Event

Masonic Lodge

100 N. Ellsworth

San Mateo

\$15.00 in advance (by Sept. 24), \$20.00 at

the door

Dance lesson at 7:00 p.m., dancing begins at 8:00

Saturday-Sunday, October 14-15

Northern California Renaissance Faire

Casa de Fruta

100031 Pacheco Pass Highway

Hollister

\$22

www.norcalrenfaire.com

Hearty ale, fine foods, handmade crafts, new Tournament of Horses.

Thursday, October 19

Thrillville:

It! The Terror from Beyond Space and *Invasion of the Bee Girls*

Parkway Speakeasy Theater

1834 Park Blvd.

Oakland

7:30 p.m.

\$10

Thrillville is an independently run cult movie cabaret hosted by Speakeasy Theater's programmer and local lounge lizard Will "the Thrill" Viharo and his lovely wife and stage assistant, Monica, Tiki Goddess. Guest appearance by Cinema Insomnia host Mr. Lobo.

October 20-22*Yaoi-Con*

Westin and Clarion Hotels

San Francisco Airport

www.yaoicon.com

\$60

“A celebration of male beauty and passion in anime and manga.”

Friday, October 27*Thrillville's Halloween Spookylau:**The Crawling Eye*

Copia

500 First Street

Napa

8:00 p.m.

\$6

Thrillville is an independently run cult movie cabaret hosted by Speakeasy Theaters programmer and local lounge lizard Will “the Thrill” Viharo and his lovely wife and stage assistant, Monica, Tiki Goddess. Guest appearance by Cinema Insomnia host Mr. Lobo.

November 3-5*BASCON*

Embassy Suites

250 Gateway Boulevard

South San Francisco

The Bay Area Slash Convention returns. Adults only. For all your Kirk/Spock fanfic needs.

Saturday, November 4*Le Bal des Vampires*

PEERS Event

Venue: TBD

\$15 in advance (by October 28), \$20 at the door

The annual fancy dress ball for the Undead and their admirers.

Sunday, December 10*Sac-Con*

Scottish Rite Center

6151 H Street

Sacramento

10 a.m.-4 p.m.

\$5

Comic, toy and anime show, usually has an anime costume contest.

Saturday, December 16*Otaku Bowl*

Details to follow

Winter edition of the event where bowling, anime and cosplay meet. Video room, costume contest, artist alley/swap meet and random bowling fun.

January 5-7, 2007*Fangoria's Weekend of Horrors*

DoubleTree Hotel

2050 Gateway Place

San Jose

This is a Creation Convention. Further information will be forthcoming.

January 6, 2007*Victorian 12th Night Ball*

PEERS Event

Masonic Lodge

100 N. Ellsworth

San Mateo

8 p.m.

January 18-22, 2007*Further Confusion 2007*

DoubleTree Hotel

2500 Gateway Place

San Jose

\$40

The Bay Area's major Furry con. Art show, dealer's room, costume contest, more.

February 3, 2007*Gotham City Black and White Ball*

PEERS Event

We're not sure if this is Gotham as in Batman or Gotham as in old New York. With PEERS it could go either way.

March 2-4, 2007*WonderCon*

Moscone Center South

747 Howard Street

San Francisco

www.comic-con.org/wc/

Comic book/media convention with anime, summer movie previews, panels, dealers, costume contest, more.

March 16-18, 2007

Con-X-treme

DoubleTree Hotel
2050 Gateway Place
San Jose

www.con-x-treme.com

X-treme anime, science fiction, fantasy, martial arts, cosplay, masquerade, belly dancing, workshops, dealers and more.

April 7, 2007

Red Carpet Ball

(1930s Hollywood Academy Award Ball)

PEERS Event

No details yet on this dance.

May 5, 2007

Sleeping Beauty's Christening Fantasy Ball

PEERS Event

No details yet on this dance.

May 25-28, 2007

BayCon

DoubleTree Hotel
2050 Gateway Place
San Jose
www.baycon.org

\$75 (\$45 until Aug. 31)

25th Anniversary of the largest annual general SF convention in Northern California. Diverse panels, dealer's room, art show, masquerade, anime room, gaming, Mara's Bar, Dive-In Movies, much more.

June 2, 2007

Space Cowboys' Ball

PEERS Event

No details yet on this dance.

July 6-9, 2007

Westercon 60: Gnomeward Bound

DoubleTree Hotel

2050 Gateway Place

San Jose

spfi.org/westercon60/

Guests of Honor: Tad Williams, Theresa Mather, Christian McGuire

Toastmaster: Jay Lake

Westercon returns to the scene of the 1983 con.

August 3-6, 2007

MythCon 38

Clark Kerr Center
2601 Warring Street
Berkeley

www.mythsoc.org

\$60, \$50 Mythopoeic Society members

The annual Mythopoeic Conference re-

turns to Berkeley with Guests of Honor Ellen Kushner and Delia Sherman.

August 4, 2007

Pride & Prejudice Picnic

PEERS Event

No details yet on this event.

September 1, 2007

Mikado Ball

(A Gilbert and Sullivan Cast Party)

PEERS Event

No details yet on this dance.

October 6, 2007

Edwardian Gothic Ball

PEERS Event

Edwardian as in macabre illustrator Edward Gorey.

November 3, 2007

Le Bal des Vampires

PEERS Event

Gotta love a group that plans this far in advance, particularly since they have a good track record of actually holding their events as scheduled. No further details available yet.

April 25-28, 2008

CostumeCon 26

CostumeCon will be coming to Silicon Val-

ley in 2008. Further details to follow.

Ongoing:

Daily

San Francisco Ghost Hunt
Walking Tour
Begins: Queen Anne Hotel
1590 Sutter at Octavia
San Francisco
7 p.m. – 10 p.m.
\$20
www.sfghosthunt.com

Mondays

Bay Area Science Fiction Association
The Original Hick'ry Pit
980 E. Campbell Ave.
Campbell
8 p.m.
Free
www.basfa.org

Mondays

Dukefish
Jake's of Sunnyvale
174 E. Fremont Avenue
Sunnyvale
Gather: 8:00 p.m, games: 8:30 p.m.
Dukefish is a bunch of people who get together to play board games and, sometimes, bridge every week.

Mondays and Wednesdays

Silicon Valley Boardgamers
Match Play
San Antonio Shopping Center
Mountain View
7:00 p.m.
\$2
Group meets regularly to play mostly German-style strategy boardgames such as Settlers of Catan; also multiplayer Avalon Hill-style, historical wargames, and others.

Wednesdays

Bay Area Role-Playing Society
Go-Getter's Pizza
1489 Beach Park Boulevard
Foster City
6 p.m. to 10 p.m.
www.BayRPS.com
Hosts a weekly game night. For club and game night details email GM@BayRPS.com.

Wednesdays

East Bay Strategy Games Club
EndGame
921 Washington
Oakland
7:30-11:00 p.m.
Free
www.michaeldashow.com/eastbaystrategy/home.html

Fridays

SF Games
Muddy's Coffeehouse
1304 Valencia Street near 24th
San Francisco
7:00 p.m. to midnight
Free
vax.hanford.org/dk/games
SF Games is a collective name for a bunch of people who get together and play board games and card games every week. Also has a cards night on Tuesdays at Café Macondo, 3159 16th Street between Guerrero and Valencia.

Fridays-Mondays

Haunted Haight Walking Tour
Meets at PlanetWeavers/Genesis Store
1573 Haight Street (at Clayton)
San Francisco
7 p.m. – 9 p.m.
\$20
www.hauntedhaight.com
Reservations required.

Fridays and Saturdays

Vampire Walking Tour
Meets corner of California and Taylor
San Francisco
8 p.m.
\$20
www.sfvampiretour.com

Led by Mina Harker. Tour is cancelled if there is heavy rain.

Saturdays

Rocky Horror Picture Show

Parkway Speakeasy Theater

1834 Park Blvd.

Oakland

Midnight

\$6

www.picturepubpizza.com

Barely Legal Productions presents the classic midnight movie every Saturday night. No one under 17 admitted.

Biweekly

PenSFA Party

The Peninsula Science Fantasy Association meets every two weeks for a party at the home of one of their members. They also host parties at local conventions. Email commander@pensfa.org for information on attending.

PenSFA standard party rules: bring something edible or drinkable to share, or pay the host \$2. Don't smoke in the house without checking with the host first. Normal start time is 8 p.m. but may vary depending on the host.

Science Fiction & Fantasy Writers' Group
Borderlands Books



Barely Legal's June 10th performance of Rocky Horror

<http://barelylegal.rhps.org>

866 Valencia Street
San Francisco

Meets the second and fourth Thursdays of each month at 6 pm. Contact Jade Livingston at sfscifi@yahoo.com for more information.

Monthly

Dorkbot-SF

Free, donations welcome
www.dorkbot.org/dorkbotsf/

Dorkbot hosts regular forums for artists, designers, engineers, students, and other

people doing strange things with electricity.

Fantastic Frontiers

www.freewebs.com/fantasticfrontiers/
Social club for Sacramento County SciFi/
Fantasy fans usually meets the second Saturday of the month. Check website for meeting times and locations.

Foothill Anime

Building 5015, Foothill College
Los Altos Hills
Free

Monthly event where people can get together to watch anime and meet like minded others. Usually meets the first Sunday of every month at noon.

Legion of Rassilon

Carl's Junior
2551 N. First Street
San Jose
7:30 p.m.
Free

Doctor Who fan group usually meets the fourth Friday of the month: Episodes of Doctor Who, news, discussion of recent movies, and a raffle.

No-Name Anime

Saratoga Library

13650 Saratoga Avenue
Saratoga
Free

www.nnanime.com

Anime screenings usually take place on the second Saturday of the month.

SF Browncoats

Cafe Murano
1777 Steiner Street
San Francisco
Noon
Free

www.sfbrowncoats.com

SF Fans of Firefly/Serenity usually meet up on the second Saturday of the month.

Silicon Gulch Browncoats

Tied House
954 Villa Street
Mountain View
Noon - 2 p.m.
Free

www.silicongulchbrowncoats.org

Silicon Gulch fans of Firefly/Serenity meet up on the first Saturday of the month.

USS Defiance Meeting

Round Table Pizza
Howe Ave. (Near Howe and Arden Ave.)
7 p.m.- 10 p.m.

Free

Sacramento's oldest science fiction group meets the third Friday of the month. Info at www.usdefiance.org.