

BCSFA Zine

The Newsletter of the British Columbia Science Fiction Association

#469

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Please send comments, suggestions, and/or submissions to Felicity Walker (the editor), at felicity4711@gmail.com or #209-3851 Francis Road, Richmond, BC, Canada, V7C 1J6. *BCSFAzine* solicits electronic submissions and black-and-white line illustrations in JPG, GIF, BMP, PNG, or PSD format, and offers printed contributors' copies as long as the club budget allows.

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This Month in BCSFA

Sunday 17 June @ 7 PM:

BCSFA meeting—at Ray Seredin's, 707 Hamilton Street (recreation room), New Westminster. Call 604-521-0254 for directions. We will be discussing the work of Connie Willis, VCON 37 Author Guest of Honour. [*July meeting is Sunday 22 July 2012—one week later than usual.*]

Friday 29 June:

'BCSFAzine' production (theoretically).

About BCSFA

The incumbent BCSFA Executive members are:

President & Archivist: R. Graeme Cameron, 604-584-7562

Vice President: TBA

Treasurer: Kathleen Moore, 604-771-0845

Secretary: Barb Dryer, 604-267-7973

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Keeper of FRED Book: Ryan Hawe, 778-895-2371

VCON Ambassador for Life: Steve Forty, 604-936-4754

BCSFA's website is at <http://www.bcsfa.net/> (thank you to webmaster Garth Spencer). The BCSFA e-mail list is BC Sci-Fi Assc. (http://groups.yahoo.com/group/bc_scifi_assc/). See <http://bcsfa.net/events.html> for more events. Low-resolution back issues of *BCSFAzine* are also archived at <http://efanzines.com/BCSFA/index.htm> (thank you to webmaster Bill Burns). Contact Felicity for high-resolution copies.

Letters of Comment

[*Editor's responses in brackets.*]

Rice
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Wednesday 28 December 2011

Happy New Year.

“推”出 企业规范管理, 350A, 您的企业 管家。了解更多。

[希特勒 拥有一个 阴道.]

Nalini Haynes
darkmatterfanzine@gmail.com

Friday 15 June 2012

This issue was big and full of events, go BCSFA!

[*Too big and full of events! I'll have to try harder to summarize events to keep the zine a reasonable size.*]

I noticed you have an award for best fan filk. I finally learnt what filking was over the weekend but I left the con at about 10 PM to go home to sleep, so I didn't actually hear any. Do you have any good recommendations on YouTube? I need to further my education in the geek music area.

Cheers,

Nalini

[*I'm not knowledgeable about filk, but other members are. Can any of you recommend good filk videos for Nalini?*]

Dave Haren
tyrbolo@comcast.net

Saturday 16 June 2012

Hi Felicity,

Many things worth noting this time around.

So I'll try to make them brief.

Space stuff: Chinese girl is off to space, undercutting the usual macho spaceboy meme. *Voyager* may or may not be out of the heliosphere, but it's close.

[*Crank theory time: if the Sun is constantly emitting solar wind in all directions, and the interstellar medium pressures the solar wind to a standstill at the helio-pause, does that mean the heliosphere is constantly filling up with more and more solar wind? And if so, is there enough of it for sound to travel? If so: audible explosions in space!*]

The physics of the transporter beam proceeds apace. Details at ArXiv:1205.3909v1 quantum teleportation over 143-mile distance.

[*I've read about quantum teleportation and, not surprisingly, don't understand what it even is. It seems it doesn't involve teleportation (of course). Rather, it sounds at first like it sends information faster than light by observing one of a separated pair of entangled particles, thereby collapsing both particles' superpositions into the same definite state, regardless of distance—but apparently, that's not it either.*]

Instead, it seems to involve cheating in the form of the sender telling the receiver how the first particle affected a third particle, and the receiver duplicating this effect on a fourth particle manually—as if the sender had opened a Schrödinger box, saw a dead cat, phoned the receiver, and told him to kill his cat. I must have gotten this wrong somehow.]

[Project] Gutenberg will be past 40,000 e-books when you see this. CJ Cherryh, Jane Fancher, and Lynn Abbey have new ebooks up on Closed Circle.

John Carter movie: I have mixed feelings. Disney blew this badly by going overbudget on the gee whiz visuals, so you won't get to see what happens next unless the DVD sells a lot. Kantos Kan, admiral of Heliums flyer fleet, turned in a stellar performance as a Martian warrior. The silly cutover of flashbacks ruined the single-handed attack on the Warhoon warband. Woola needed bigger teeth...I liked it, but I have waited for almost 60 years to see this.

Decision Games has their newest magazine out with an expanded *Red Dragon Rising* in the first issue. Now you can get three magazines with games from the Doc Cummins empire.

Arnie Katz has decided to crank out zines on a superhuman schedule. This has gained a flurry of LOCs from the good ole boys.

[And I have trouble finishing one zine per month. Sheesh.]

The Vatican Bank is back in the news with another money-laundering scandal for those who consider conspiracy theory an interesting way to view the world.

Ogre has ruined the idea of Kickstarter by being too successful (fnord).

[Since I had to look this up, I'll share the results: Dave means that Steve Jackson Games received \$900,000 more than required for their futuristic-tank board-game Ogre Designer's Edition via crowd-funding website Kickstarter. Fortunately, the extra money was used to add more features.]

Flamer has been linked to StuxNet via a shared code module so it appears there are two governments involved in this latest kludge by paid hackers. Particularly interesting was the attempt of the Flamer folks to erase it after it had been discovered, with everybody savvy alert for any activity...*grin*.

I enjoyed the latest [*Calendar*]. It makes Vancouver sound like the busiest place on Earth for activities.

If you need a Tillinghast field warning sign or specimen labels or a poster for the Nyarlathotep tour etc. the place to go is Propnomicon.

[Propmocomicon. Propmomomimom. Prop...no...mon...i...con. That's a hard word to say! Stuart Gordon's From Beyond (1986) has given me a healthy fear of Tillinghast fields (and the desire to give Jeffrey Combs a reassuring hug).]

Lots of good stuff to look at and has more links to steampunk and other RPG related materials.

Warm regards,

Dave Haren

Brent Francis
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Monday 18 June 2012

Spare a thought for the men and women—Americans, Canadians, British and Native Peoples—who fought, froze, sickened and died in the forests, swamps, plains and

oceans of North America, 200 years ago today (June 18, 1812). *A mari usque ad mare*—eh?

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Tuesday 26 June 2012

Dear BCSFAns:

Many thanks for issue 468 of *BCSFAzine*...I hope I'm not too late to get this letter in. We had a crazy weekend, vending at a steampunk street fair, plus lunch out with Yvonne's sister on Sunday, and a trip to Hamilton. This is when we need a weekend to recover from the weekend. Comments follow forthwith...

To Dave Haren...I have a lot of Project Gutenberg stuff as well, on my old Palm Tungsten. Most of it is on the Palm's SD card, so if I was to get a reader, I hope I could simply transfer the old downloads to a new reader. My LOC...there must be software out there that can produce banners of just about any length. How about paper on an 8.5"-width roll?

Yvonne and I had a look at the Lego store at Sherway Gardens in Etobicoke. Some interesting kits, and particular colours and shapes of bricks available by the kg, but otherwise, we weren't all that impressed. As we expected, half kids and half adults. I remember wanting Lego blocks when I was a kid, but they were always too expensive.

[Lego blocks always seem fun in theory, until you have them. Then it starts to become work.]

PirateCon Vancouver was yesterday? I should check Chris Carr's FB page to see how it was. Bet she wasn't just attending, but actually running it.

Latest news from Toronto is that the annual fan-run mediacon Polaris will be somehow changing its format next year. Polaris 26 comes up in a couple of weeks here, but Polaris 27 will probably be some time in the fall of 2013. No further details yet, but I will pass them along as soon as I find them out.

A short letter, but it covers what's been happening. Hope everyone is enjoying the summer so far, and we will see you with the next issue.

Yours,
Lloyd Penney

We Also Heard From: Joseph Bardsley, Michael Citrak, Ray Seredin, Garth Spencer, Mail Delivery Subsystem, Taral Wayne, and Lynda Williams.

RANDOM NOSTALGIA

AMC PACER
"JAMES BOND, JR."
"CHALLENGE OF THE GOBOTS"
"MURDER, SHE WROTE"
COKEOLOGISTS

Calendar

Note to print readers: underlined events have an associated URL. Links included in the PDF version at <http://www.efanzines.com/BCSFA/>.—Julian Castle

Already in Progress

10, 12, 13 and 14 April 2012 (start dates): Cartooning Level 1—Children courses in Surrey.* Cloverdale Recreation Centre: Saturdays 14 April to 16 June for 9–12 years old. * Fleetwood Community Centre: Tuesdays 10 April to 15 May. Fridays 13 April to 18 May. Both for 6–12 years old. * North Surrey Recreation Centre: Thursdays 12 April to 3 May for 6–12 years old. * South Surrey Recreation Centre: two courses Thursdays 12 April to 14 June. 3:30–4:30 PM for 6–9 years old. 4:30–5:30 PM for 9–12 years old. For more info phone 604-501-5100 or go to City of Surrey website and type “cartooning” into search box.—Julian Castle

18 April–13 June 2012, Wednesdays, 7:30–9 PM: Art of the Graphic Novel & Manga course for youth 12–15 years old at Surrey Arts Centre, 13750 88 Avenue, Surrey. “...you’ll learn to design your own cast of stylised characters, plot and lay out your scenes...and share your story in an inventive and engaging way.” \$60. Information and registration at 604-501-5100 or online via City of Surrey website.—Julian Castle

31 May–2 June 2012: *The Chrysalids*, 7 PM at John Barsby School, 550 7th Street, Nanaimo. “The students of Bulldog Theatre at John Barsby School are putting on this science-fiction classic May 31 to June 2, 7 PM nightly in the school’s multi-purpose room. Doors open 6:45 PM and tickets are available at the door.”

June 2012

June is National Adopt a Cat Month and National Bathroom Reading Month.

1 June 2012: Premiere of films *Snow White and the Huntsman* (fantasy; Charlize Theron, Ian McShane, Bob Hoskins, Nick Frost), *Piranha 3DD* (horror/comedy; David Koechner, David Hasselhoff, Christopher Lloyd, Gary Busey, Clu Gulager, Ving Rhames), and *Apartment 143* (horror/supernatural).

1 June 2012: 45th anniversary of Canada’s first McDonald’s. Ronald McDonald is coming to celebrate at McDonald’s, 7120 #3 Road, Richmond. Interactive magic show.

1 June 2012: Gamedeals’ Six-Year Anniversary Party, 10 AM–12 AM at Gamedeals Video Games, 407 Columbia Street, New Westminster. “This year, Gamedeals will be six years old. A lot has changed in the last six years, and with the industry changing rapidly, we expect a lot more changes to come...so this year we are going to party hard. Friday June 1st & Saturday June 2nd, come party with us. There will...be

gaming, sales, give-aways, possibly food, and after hours BYOB...as well as good times with your friends at Gamedeals. Because this is a two-day party, both during the day and in the evening, we can't predict who will be here when...so assume these things will be happening *all the time* and come by whenever you can. 20% off (almost) everything in the store. *Sale sale sale*. Gaming—lots of gaming going on. Free stuff. Meta Game. Yes, we will be playing Meta Game. Power-Up Poker. We're bringing it back for the party. mBerry Fruit Orgy. General hanging out & good times. 'After Dark' BYOB & more of everything listed above."—[Keith Lim](#)

1 June 2012: [Character Creation for Shadowrun 4A](#), 5–7 PM at Craving for a Game, 13450 102 Avenue, Central City Mall, Surrey. "This session is dedicated to learning how to play and create a character for Shadowrun 4A. Hopefully by the end of the session you will have a character approved and ready to go for our first run! *Edit*: Set for next Friday after work. I will be going as early as I can after work to get some space for us before it fills up. I realize some people may not be able to get there until 6 PM and that's OK."—[Keith Lim](#)

1 June 2012: [Fontana Friday—Time for Some Thrilling Heroics!](#), 6:30–7:30 PM at La Fontana Caffè, 3701 Hastings Street, Burnaby. "On Fridays, where else in the 'verse would you want to be other than with yer best geek mates watching classic *Firefly*? Come on down and sing along to the theme song with everyone in the room. Say the lines with the actors. Laugh *before* the jokes. At the end of the show be part of the 'Grrr, Arrrrgh' chant! We'll be starting the evening off with some thrilling heroics in 'The Train Job.' After, we'll watch episode 2.9 of *Game of Thrones*, 'Blackwater.' I've posted this meetup to start at 6:30 PM to allow time for people to arrive, order food and socialize. We will start watching the show shortly after 7 PM whenever people have settled. As a courtesy to those folk who have not seen the show yet, please keep the chatting to a minimum during *Game of Thrones* and avoid spoiling. *Note*: When you rate an event, please keep in mind that you are rating the geek gathering and not the movie or TV show we gather to watch."—[Keith Lim](#)

1–3, 6–10, 13–17, 20–24, and 27–30 June and 1, 4–8, 11–15, 18–22, and 25–29 July 2012: [The History of Video Games in BC](#), 12–5 PM at New Westminster Museum and Archives, 302 Royal Avenue, New Westminster. "Take part in this all-ages exhibition highlighting the history of video games, from *Pong* to more recent titles created for devices like the iPhone. Admission by donation."—[Keith Lim](#)

1, 8, 15, 22, and 29 June and 6, 13, 20, and 27 July 2012: [Fontana Friday—BC Browncoats](#), 6:30–7:30 PM at La Fontana Caffè, 3701 Hastings Street, Burnaby.—[Keith Lim](#)

1, 8, 15, 22, and 29 June and 6, 13, 20, and 27 July 2012: [Friday Board Game Night—Drexoll Games](#), 7–11 PM at Drexoll Games, 2880 West 4th Avenue (½ block west of MacDonald Street), Vancouver. "In our stores, it's *open gaming* any time we're open, so stop in with a friend and try a game! Both of our locations have 7–8 tables and plenty of seating. Space may be limited during tournaments—scheduled events take precedence over open gaming tables. We have about 100 open board

games for playing in the store. Playing is *free* except for some tournaments.”—Keith Lim

1 June and 6 July 2012: Trumpeter Tabletop Games Society Game Night, 7–8 PM at Bonsor Community Centre, 6550 Bonsor Avenue, Burnaby (beside Metrotown Centre).—Keith Lim

2 June 2012: **Lloyd Penney’s** birthday.

2 June 2012: Conz NA Spring into Summer Photoshoot/Meet, 11 AM–6 PM at Slocan Park, 2750 East 29th Avenue, Vancouver. “Our next meetup is going to be fun in the sun and lots of bright colors to jump out of Vancouver’s rainy season and into the sunshine! We want to see summer cosplays, colorful cosplay and anything else that will remind us of summer. We are planning to have a few games as well as a mini cosplay contest. Details below. We want this event to be huge so feel free to invite everyone and anyone! We’ll also update this page once some of the other games are planned out more. Cosplay contest. [...] ‘Scavenger’ Hunt. [...] More games/events will be listed at a later time. [...] Sign a model release form to be in our magazine!”—Keith Lim

2, 9, 16, 23, and 30 June and 7, 14, 21, and 28 July 2012: Board Gamers: Saturday Afternoon Gaming, 12–7 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Hello. Feel free to come in anytime on Saturday afternoon until 7 PM and play any of the many open games there are here at the store.—Kirby”—Keith Lim

2 June 2012: Creative Geeks: Barbeque Party at the Restaurant at the End of the Universe, 5–6 PM at La Fontana Caffè, 3701 Hastings Street, Burnaby. “After you spend the day exploring the universe and dealing with some zany antics (i.e. the Hats Off Day Parade/Festival), why not stop by ‘The Restaurant at the End of the Universe’ (AKA La Fontana) for a BBQ and some crazy camaraderie? Come in your cool sci-fi/fantasy costume, or just as you are and hang out, play games and sing karaoke with the gang. It’ll be like Halloween in July.”—Keith Lim

2 June, 10 November, and 8 December 2012: Computer Swap Meet & Pop Culture Collectible Fair, 11 AM–4 PM at Scottish Cultural Centre, 8886 Hudson Street, South Vancouver (short walk from the Marpole loop at Hudson and Marine). “Computer items including new & used monitors, printers, hardware, software, parts, games, cameras, electronics, cell phones, and lots more! New & vintage comics, toys & collectibles, records, CDs, VHS, DVDs, movie memorabilia, video games, jewelry, *Star Wars*, die-cast, art, Beanie Babies, Canucks.” Admission: adults \$3; kids under 12 free; family rate \$9 (four members). For table reservations and more info: <http://www.fun-promo.com/>, 604-521-6304, funpromo@shaw.ca.”

2–3 and 9–10 June 2012: Thomas & Friends Day Out with Thomas Mystery on the Rails Tour 2012, 8:30 AM–6 PM at West Coast Railway Heritage Park, 39645 Government Road, Squamish. “All aboard for 25 minute-ride with a full-size Thomas the

Tank Engine™, meeting Sir Topham Hatt, storytelling, live music, build with Mega Bloks®, and much more. For tickets and information, visit <http://www.ticketweb.ca/promo/dowt/index.html> or call 888-222-6608. Tickets are \$20 for ages 2 and up.”

3 June 2012: **Karl Johanson**’s birthday.

3 June 2012: Magic: The Gathering 101, 1–5 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Hello, and welcome to Magic: The Gathering 101. This will be four hours of deck building tips and tricks for Type 2/Standard constructed, and limited. Drafting tips and tricks. And ‘when is the best time to play this card.’ We will also be having causal games, and trading, so bring down a box/binder of your traders and see what you can get. We will be running this from 1–5 PM feel free to use the house decks if you just want to try out the game. There is plenty of parking, which is free at this time, and we’re very near the New West Skytrain station. There’s also a coffee shop nearby and lots of places to get some food. Don’t forget to check out [our Facebook page](#).”—Keith Lim

3 June 2012: Unveiling the Universe—Dr. Rolf Heuer, Director General of CERN, 6–8 PM at Science World at TELUS World of Science, 1455 Quebec Street, Vancouver. “TRIUMF and Science World present a free public lecture on our quest to understand space and time. CERN Director General Rolf Heuer will speak at Science World at TELUS World of Science to engage the public with the many scientific adventures taking place at CERN, including ephemeral neutrinos that apparently disobeyed Einstein’s laws, doppelganger-like anti-atoms likely never before seen in the universe, and the frantic search for the one fundamental particle to rule them all, the Higgs. This free lecture takes place in the OMNIMAX® Theatre at Science World, and will be the opening lecture for the Physics at the Large Hadron Collider (PLHC) Conference by TRIUMF hosted at UBC the following week. Doors open: 6 PM. Lecture, followed by Q&A: 6:30–8 PM. Free tickets at: [EventBrite](#). Presented by Science World British Columbia and TRIUMF.”—Keith Lim

3, 10, 17, and 24 June *and* 1, 8, 15, 22, *and* 29 July 2012: Kitsilano Board Games: Lazy Sundays, 2–3 PM at Cuppa Joy, 295–2083 Alma Street, Vancouver. “Sunday afternoons: they are made for relaxing, cups of warming beverage, and most especially board games. Thus, *Sunday board games!* Cuppa Joy’s large tables, usually unoccupied space and laid-back attitude suits this purpose perfectly. Bring board games, friends, and of course your lovely selves! If anyone has any board game requests, feel free to post them in the comments and I will try to accommodate. You can also post less specific requests (e.g. ‘games that take eight players,’ ‘games that don’t involve math,’ ‘games about farming’) and I’ll see what I can do. Happy Sunday!”—Keith Lim

4 June 2012: **Andrew Brechin**’s birthday. Hug Your Cat Day.

4, 11, 18, and 25 June *and* 2, 9, 16, 23, *and* 30 July 2012: Board Gamers: Painting Miniatures, 5–9 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Hello. Painting miniatures can be fun, challenging, and sometimes even out-

rageous. Feel free to come by the store to paint, share tips, or maybe even learn a thing or two about the craft, nay artform, that is miniatures painting. There are some paints available to use, and brushes, as well as primer. Warmachine figures will likely be the name of the game for most, but anything is welcome.”—[Keith Lim](#)

4, 11, 18, and 25 June *and* 2, 9, 16, 23, *and* 30 July 2012: [Vancouver Hack Space Craft Night](#), 7:30–10:30 PM at 45 West Hastings—Back Alley Entrance, Vancouver.—[Keith Lim](#)

5 June 2012: [Transit of Venus @ Vanier Park](#), 3–4 PM at Vanier Park, 1100 Chestnut Street, Vancouver. “On June 5th, Venus will transit across the face of the Sun, something that won’t happen again until December 2117. See [Wikipedia](#) for more info on the transit and its role in measuring the size of our solar system. The transit begins a few minutes after 3 PM. By 3:23 PM, the entire disc of Venus will be in front of the Sun. Venus will continue to move across the face of the sun until after sunset. RASC Vancouver Centre will host two transit viewing events, one in Vanier Park by the HR MacMillan Space Centre and another at Simon Fraser University, in the southwest corner of the Academic Quadrangle courtyard. Weather permitting, we will have telescopes and projectors set up to view the transit, along with sunspots and other solar features. Rain or shine, the SFU site will have a screen showing a video feed of the transit as seen from Hawaii. The location of the SFU event is circled in red on this campus map. Recommended parking locations are outlined in black.”—[Keith Lim](#)

5 June 2012: [Transit of Venus @ Douglas College](#), 3–4 PM at [Douglas College](#), New Westminster Campus, 700 Royal Avenue, New Westminster (one block uphill from the New Westminster Skytrain station). “This is not a RASC Vancouver event, but is posted here because it may be more convenient for some of you to get to than the RASC events at the Space Centre and SFU: Douglas College will host a Transit of Venus viewing event at their New Westminster campus. Viewing will be on the fourth floor patio of the South Building (river side of the college) beside ‘The Gathering Place,’ the college’s First Nations Welcome Centre. The transit begins a few minutes after 3 PM and continues until after sunset.”—[Keith Lim](#)

5 June 2012: **Alyssa Foote’s** birthday: [The 5² Party](#), 5–11 PM at [Falconetti’s East Side Grill](#), 1812 Commercial Drive, Vancouver, then Boston Pizza, 1045 Columbia Street, New Westminster, “and wherever else our feet take us!” “Alas I have circled the sun while on this glorious Earth enough times that my age can once again be expressed as a squared number! The festivities will start at 5 PM and will be in two parts. Part 1: Adventures will commence at Falconetti’s on Commercial Drive for appies and drinks! (Appies are half price on Tuesdays!) Part 2: Dinner at Boston Pizza (I believe I still belong to their email club that gives you a deal for your birthday)! I aim to be there around 8 PM.”—[Alyssa Foote](#)

5, 12, 19, and 26 June *and* 3, 10, 17, 24, *and* 31 July 2012: [Board Gamers: Tuesday Night Board Gaming](#), 5–10 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Feel free to come by anytime from 5 PM to about 10 PM to play a

game or two. There are hundreds of open games for playing, or feel free to bring your own. Parking out front is a buck thirty-five an hour (free after 6 PM), or there is a parkade a block away (buck an hour), across Columbia and down by the river. We are located two blocks northeast of the New Westminster Skytrain Station, at Columbia and Begbie. There is a Waves coffee shop in the same building. Go uphill on Begbie to Clarkson, and the store is to the right. Tuesday is also the Buck a Slice special feature at Fresh Slice Pizza just down the street. Have a good day.—Keith Lim

5, 7, 12, 14, 19, 21, 26, and 28 June *and* 3, 5, 10, 12, 17, 19, 24, 26, and 31 July 2012: Vancouver Hack Space Open House, 7:30–10:30 PM at 45 West Hastings—Back Alley Entrance, Vancouver. “Vancouver Hack Space provides a physical space where every creative type can gather to share ideas, equipment, and opinions. We aim to create a 24/7 brain gym where members can show up and work on personal projects, consult with friends, and learn new tricks. More than just a studio space with tools, we focus on sharing all sorts of knowledge within a friendly and collaborative atmosphere. At this point most of our members are hardware and software engineers, many of whom share an interest in microcontrollers, robotics, electronic music, and art. We welcome anyone with skills to share or an interest in learning. Come to our open nights and check it out!”—Keith Lim

6 and 20 June *and* 4 and 18 July 2012: Kitsilano Board Games: Wednesday Is the New Monday!, 7–8 PM at Cuppa Joy, 2083 Alma Street, Vancouver. “Wednesday is the new Monday! And by that I mean, we’re switching our every-other-week, weeknight games to Wednesdays, so that I can actually attend! Also popular opinion (i.e. I asked a couple of people) seems to agree—Wednesdays are superior. Some come on down to Cuppa Joy, grab a pint and a samosa, and play some *board games!* *Wednesday Wednesday Wednesday!*!”—Keith Lim

6, 13, 20, and 27 June *and* 4, 11, 18, and 25 July 2012: Vancouver Hack Space Kazen Night AKA Hack the Space, 7:30–10:30 PM at 45 West Hastings—Back Alley Entrance, Vancouver.—Keith Lim

6, 13, 20, and 27 June *and* 4, 11, 18, and 25 July 2012: Cloudscape Comics Weekly Meetup, 7:30–9:30 PM at the Grind & Gallery Coffee Bar, 4124 Main Street, Vancouver. “The Cloudscape Comics Society is a community of comic creators in Vancouver, BC who together publish and distribute quality graphic novel anthologies, as well as host comic workshops and other related events. Here enterprising comic artists come together to network, develop their ideas, and help each other perfect their craft. Everyone is welcome to the weekly evening meet-ups on Wednesdays, starting at 7:30 PM in the back room of the Grind and Gallery Coffee Bar.”—Keith Lim

7 June 2012: Girl Sparks—Kibatsu Cinema, 7–8:30 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Girl Sparks (Gāru Supākusu)*. Japan. 2007. Director: Yuya Ishii. Cast: Ayuko Ikawa, Toshiaki Inomata, Mukau Nakamura, Tombo Katsura, Rumi Ninomiya, Yumiko Fukuoka. *Vancouver premiere!* ► From dynam-

ic, up-and-coming young director Yuya Ishii, maker of the funky comedies *Sawako Decides* (2010); *Rebel, Jiro's Love* (2006), and *Bare-Assed Japan* (2005), *Girl Sparks* is a film both light-hearted and personal, both realistic and fantastic. 'When schoolgirl Saeko's cross-dressing, disciplinarian dad looks like he's losing his factory to bankruptcy, she decides to bury her negative feelings for him, roll up her sleeves and help him out in this surprising, absurdist comedy. Mixing teenage angst with surreal fantasy, Ishii transforms ostensibly banal material into winsome entertainment' (Seattle International Film Festival). Colour, DVCAM, in Japanese with English subtitles. 94 mins. *Ticket info*: \$10.50 adult single bill; \$12.50 adult double bill; \$9.00 students & seniors single bill; \$11 students & seniors double bill. Kibatsu Cinema: eccentricity, popular culture and contemporary Japanese film. *Thursdays: June 7, 14, 21, & 28*. Curated by Miko Hoffman. The Powell Street Festival Society and Pacific Cinémathèque are pleased to present the fourth edition of 'Kibatsu Cinema,' a celebration of the odd and the eccentric in Japanese pop culture and contemporary Japanese film. *Kibatsu* is a Japanese word denoting a person or thing that is, by ordinary standards, unusual or unconventional. As with our previous 'Kibatsu Cinema' programs (2007, 2009, 2011), the quirky, smart, and stylish films on display here reveal the influences of a variety of Japan's prominent pop-cultural streams, including manga and anime, pop and punk music, and the famed flamboyance of the country's street fashions and youth cultures. This year we add to the mix a time machine, some battling animated oni (demons), and a lot of quirky introspection. 'Kibatsu Cinema: eccentricity, popular culture and contemporary Japanese film' is a lead-up event to Vancouver's 36th annual Powell Street Festival, a celebration of Japanese Canadian arts, culture and heritage. Festival weekend is August 4–5, with other events beginning in May. Please check <http://www.powellstreetfestival.com/> for full schedule info. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>."—Keith Lim

7 June 2012: *Battle League Horumo*—Kibatsu Cinema, 8:50–11 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. "*Battle League Horumo* (*Kamogawa Horumô*). Japan. 2009. Director: Katsuhide Motoki. Cast: Takayuki Yamada, Chiaki Kuriyama, Gaku Hamada, Sei Ashina, Takuya Ishida. *Vancouver premiere!* ► The best-selling fantasy novel by Manabu Makime, a phenomenon among the young and picky readers of Japan, has been adapted into an outrageous action comedy film. *Battle League Horumo* introduces esoteric and ancient Taoist magic in a modern setting with a cast of uniquely hilarious characters. Be prepared to enter a world in which the bizarre legend of 'Horumo' plays out against the breathtaking backdrop of Kyoto! The film is directed by Katsuhide Motoki (*Kitaro and the Millennium Curse*, *10 Promises to My Dog*) and stars Takayuki Yamada (*Train Man*, *Crows Episode 0*), Chiaki Kuriyama (*Battle Royale*, *Kill Bill Vol. 1*), and Sei Ashina (*Silk*, *Kamui*). Colour, 35 mm, in Japanese with English subtitles. 113 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>."—Keith Lim

7 and 21 June and 5 and 19 July 2012: Burnaby Sci-Fi Writers' Group meets alternate Thursdays 7–9 PM at Metrotown Public Library (program room) or Connections lounge. Open to new members, mainly sci-fi/fantasy or what have you. Contact Allan @ (604) 946-2427 or email lowson@dccnet.com for details.—[Allan Lowson](#) (on [Richmond Writers Network Facebook Group](#))

8 June 2012: **Ian Boothby's** birthday. Premiere of films *Prometheus* (SF/horror; Charlize Theron, Guy Pearce, Patrick Wilson), *Madagascar 3: Europe's Most Wanted* (computer animation/furry; Ben Stiller, Chris Rock, David Schimmer, Sacha Baron Cohen, Cedric the Entertainer, Andy Richter, Frances McDormand, Bryan Cranston, Martin Short, Frank Welker), and *Safety Not Guaranteed* (comedy/SF?; Mary Lynn Rajsclub, Jeff Garlin).

8 June 2012: [Fontana Friday—And the Winner Is...](#), 6:30–7:30 PM at La Fontana Caffè, 3701 Hastings Street, Burnaby. “The end approacheth... Will we find out who wins? *Game of Thrones*, season two finale. Get together with your geek pals at geek haven to watch the end of season two. We'll get the evening started with ‘Bush-wacked’ from *Firefly*. After the ‘grrr, arrrrgh’ we'll watch the season finale of *Game of Thrones*, ‘Valar Morghulis.’ *Warning*: This show *will* contain all manner of mature subject matter, scenes of extreme and gory violence, coarse language and generally lots of sex and nudity. Viewer discretion is seriously advised! Therapy might be necessary. I've posted this meetup to start at 6:30 PM to allow time for arriving, ordering food and socializing. We will start watching the shows shortly after 7 PM whenever people have settled.”—[Keith Lim](#)

9 June 2012: [Vancouver Draw Down](#), 10 AM–5 PM at 18 locations; see website [*no URL given, but is <http://www.vancouverdrawdown.com/>*]. “27 free workshops at 18 locations all across Vancouver! Think you can't draw? Think again. Vancouver Draw Down is an annual, daylong celebration of drawing that challenges every single Vancouverite—young and old—to dispel their preconceptions about drawing, touch a pen to a piece of paper, and make a mark. If you can write your name, you can draw! On Saturday, June 9, 2012, 18 different arts and cultural organizations across Vancouver will host a total of 27 diverse, hands-on drawing workshops in community centres, museums, art galleries and on the street! You can add to a mural, do a pinprick drawing, doodle, sketch, improve your still life or life drawing techniques, create your own font, draw inside a 12-foot high paper tunnel, and much more. The workshops are designed with a come-and-go atmosphere, and participants are encouraged to move around to different events throughout the day. All workshops are open, inclusive, and free (or free with admission). Led by professional artists, these creative happenings are about process and pleasure, not about technical skill. No matter what your age or skill level, there's something for everyone at Vancouver Draw Down. This is the third annual Vancouver Draw Down, and the biggest one yet with participation from: ArtStarts in Schools, Collage Collage, Contemporary Art Gallery, Emily Carr University of Art + Design, Mountain View Cemetery, Museum of Anthropology, Satellite Gallery, Goldcorp Centre for the Arts, Vancouver Art Gallery, and numerous Vancouver Parks Board Community Centres in-

cluding Britannia, Champlain Heights, Creekside, Kensington, Renfrew, The Roundhouse, Sunset, Thunderbird and Trout Lake. Get Drawn In!”—[Keith Lim](#)

9 June 2012: [Can't Stop the Serenity 2012](#), 11 AM–9 PM at H.R. MacMillan Space Centre [no address given]. “Mark Saturday, June 9th on your calendars for CSTS Vancouver 2012, to be held at the H.R. MacMillan Space Centre. Due to scheduling conflicts, our event will be held two weeks earlier than usual this year, so planning has already started. If you would like to be involved as a donor, sponsor, volunteer or helping to organise, you can e-mail us at cstsvancouver@gmail.com, or leave a comment here or on Twitter or our Facebook page. Equality Now is turning 20 this year, so let's do our part in making this their most successful year ever! In addition to supporting Equality Now, part of our proceeds continue to go to BC Women's Hospital and Health Centre Foundation and this year we will also be contributing to the Avalon Women's Centres in Vancouver.”—[Keith Lim](#)

9 June 2012: [One Stop Star Trek Meet-Up](#), 4:30–10 PM at One Stop Shop Cards and Games, 1055–88 Pender Street West, Vancouver. “The plan for the evening is probably getting together to talk, as many of us haven't done it in a long time. We can share stories about either of the Entertainment Expos, and possibly pictures. It is also located inside a board game place, which leads to an idea of bring some games and lets play! There's plenty of tables. And, of course, if you see something you'd like to buy, go for it! We love to support the places that allow us to meet-up. If we have enough computers, we may even try playing some *Star Trek Online*. This is all dependent upon space availability. Which is why I am suggesting that people bring some other games. The store is located inside the International Village Mall, where the Tinseltown theatre is located, near the McDonald's. This will also be a bring your own food and refreshments meet-up. So everyone, let's boldly go on another adventure! Set your phasers to fun!”—[Keith Lim](#)

10 June 2012: [Vancouver BarCraft: MLG Anaheim Finals 2012](#), 3–8 PM at [G-Sports Bar and Grill](#), 1208 Granville Street, Vancouver. “It's that time again! The MLG Barcraft time of the month! Come on down for some drinks and Starcrafting for the Finals of MLG Anaheim! All ages welcome!!! We will have an Under 19 section for the first time! Space will be limited however, so be sure to prepay if you want to ensure a spot! All proceeds of the entry fee will go to [Child's Play Charity!](#) For more information check out: <http://vancouverbarcraft.com/>. And please 'Like' us on [Facebook](#). In order to attend you must: (1) register (2) prepay (optional but recommended to ensure a space). Register [here](#): you must fill out the form in order to attend! You will be turned away unless your information is filled out on this form! How Much & PrePayment: [Prepay now to ensure your spot at Vancouver Barcraft: MLG Anaheim 2012!](#) Don't forget to include all of the names of the people you are buying tickets for in the paypal order. Space is on a first-come, first-serve, basis if you want to take the risk and pay on the day of, however we will have a certain number reserved for on-the-day-of attendees. For 15\$ you get: a drink, two sliders (small burgers), fries, a raffle ticket, entrance. [...] The finals start at ~5 PM. Raffle Items: to be announced! Thank you to our wonderful sponsor for supplying our raffle items!—[Memory Express](#). This event was put together by: Cedric Cook (BCIT Star-

craft), Adrian Fakstorp (eSports Canada), Ricky McBride (yours truly forever and always), Michael Medley (UBC Starcraft/UBC eSports), Michael Ng (SFU Starcraft).”—[Keith Lim](#)

11 June 2012: **Kathleen Moore** and **Ray Seredin**’s birthdays.

11 June 2012: [Dojo Social—Board Games!](#), 6:30–8:30 PM at Big Park Studios, Suite 600, 858 Beatty Street, Vancouver. “It’s board game time again! Come on down to hang out with other designers and relax with some board gaming. Please bring a boardgame (no prototypes!) that can be played in around an hour, and join us for some fun! See you there!”—[Keith Lim](#)

12 June *and* 10 July 2012: [Monthly Steampunk Coffee Klatch](#), 7:30–9 PM at Waves Coffee House—Large Private Room, 100–900 Howe Street (@ Smithe), Vancouver. “Second Tuesday of every month. In the Victorian tradition of conversation in coffee houses, this casual monthly event is open to everyone who wants to just get together and meet up with other local steampunks. Whether you’re new to steampunk or well-seasoned, young or old, silly or serious, please feel free to drop by. We can discuss whatever folks want, plan nefarious plots, or just relax, hang out, and get to chat with one another. Costumes welcome but not required—dress as you feel comfortable! I will be at least steamily accessorized, since I have to work immediately beforehand. The only requirement for us to have this space is that everyone should purchase something at the coffee house. They offer teas, coffee, hot chocolate, and various cold beverages, as well as some baked goods.”—[Keith Lim](#)

14, 16, 21, and 23 June 2012: [Frankenstein Encore Presentation](#), 6:45–9:15 PM at SilverCity Metropolis, SilverCity Coquitlam, SilverCity Riverport, Scotiabank Theatre, [others](#). “Oscar® winner Danny Boyle (*127 Hours* and *Slumdog Millionaire*) returns to the theatre to direct this visionary new production, *Frankenstein* by Nick Dear, based on the novel by Mary Shelley. Back by popular demand! Throughout the run of *Frankenstein* at the National Theatre, Benedict Cumberbatch and Jonny Lee Miller alternated the roles of Victor Frankenstein and the Creature. Audiences in cinemas will have the chance to see both combinations with two performances a week apart. Benedict Cumberbatch (the Creature), Jonny Lee Miller (Victor Frankenstein): June 14 and 16, 2012. Jonny Lee Miller (the Creature), Benedict Cumberbatch (Victor Frankenstein): June 21 and 23, 2012. Childlike in his innocence but grotesque in form, Frankenstein’s bewildered creature is cast out into a hostile universe by his horror-struck maker. Meeting with cruelty wherever he goes, the friendless Creature, increasingly desperate and vengeful, determines to track down his creator and strike a terrifying deal.”—[Keith Lim](#)

14 June 2012: [Yuriko’s Aroma—Kibatsu Cinema](#), 7–8 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Yuriko’s Aroma* (*Yuriko no Aroma*). Japan. 2010. Director: Kota Yoshida. Cast: Noriko Eguchi, Saori Hara, Noriko Kijima, Jun Miho, Shôta Someya. *Vancouver premiere!* ► ‘Massage therapist Yuriko (Noriko Eguchi) is a master of scent. She whips up aromatherapy lotions to slather onto her clients at her friend’s massage spa, but Yuriko isn’t prepared when she catches a whiff of the

salon owner's sweaty 17-year-old soccer-playing nephew Takeshi (Shôta Someya) and is immediately overcome with desire...or love...or possibly both. Takeshi doesn't know quite what to make of Yuriko's obsession with his BO, but soon he's reciprocating her affections by letting Yuriko catch a whiff whenever she pleases. The appearance of the beautiful Iris (Saori Hara) just complicates an already complicated situation in Kota Yoshida's sophomore feature film *Yuriko's Aroma*. Equal parts naughty and funny, this black comedy asks the question about where we draw the line between normal desires and ones that will jeopardize everything' (shinsedai-fest.com). Colour, DVCAM, in Japanese with English subtitles. 77 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>.”—Keith Lim

14 June and 12 July 2012: Vancouver Astronomy Monthly Meetup, 7:30–8:30 PM. [No location given.] “Second Thursday of every month. This is the Royal Astronomical Society of Canada—Vancouver monthly meeting and is shared with the general public at no charge. Please be advised that RASC Vancouver's monthly lectures will be held at different locations throughout 2012. The location of each meeting will be posted in advance, along with details of the speaker and topic. We meet at 7:30 PM on the second Thursday of each month, with astro-coffee, cookies, and juice served after the presentation. Please join us for interesting and informative lectures on all aspects of astronomy and space-science, along with stimulating conversations!”—Keith Lim

14 June 2012: Fraser Valley Model Club Monthly Meeting, 7:30–9:30 PM at Kariton House Gallery, 2387 Ware Street, Abbotsford. “Meetings held second Thursday of each month at 7:30 PM from September to June (July & August have no meetings—summer break).”—Keith Lim

14 June 2012: Happily Ever After—Kibatsu Cinema, 8:35–10:30 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Happily Ever After (Jigyaku no Uta)*. Japan. 2007. Director: Yukihiro Tsutsumi. Cast: Miki Nakatani, Hiroshi Abe, Maki Carousel, Dante Carver, Yoshikazu Ebisu. *Vancouver premiere!* ▶ Based on a smash-hit comic strip series by Yoshiie Gouda, *Happily Ever After* is a visually striking dark comedy that follows the exploits of Yukie Morita, a devoted wife, and Isao Hayama, her boorish, unemployed ex-gangster husband. While Yukie works hard at a noodle shop and struggles to make ends meet, Isao hangs around all day gambling and getting into trouble. Everyone advises Yukie to leave Isao, but her love for him is unconditional because he was the one who initially saved her from her misery. ‘A happy balance between black comedy, slapstick, and drama that turns the traditional idea of a romantic comedy on its ear’ (nipponcinema.com). Colour, 35 mm, in Japanese with English subtitles. 115 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>.”—Keith Lim

15 June 2012: Fontana Friday—Plums Are Safe, 6:30–7:30 PM, La Fontana Caffe, 3701 Hastings Street. “Come on down to our shindig at the Fountain where plums are tall and you can feel safe among friends. This evening we’re going to totally rock to *Firefly* with back-to-back episodes, ‘Shindig’ & ‘Safe.’ After, there might even be a game of tall card. I’ve posted this meetup to start at 6:30 PM to allow time for people to arrive, order food and socialize. We will start watching the shows shortly after 7 PM whenever people have settled.”—Keith Lim

15 June and 20 July 2012: IPMS Vancouver Monthly Meeting, 7–9:30 PM at Bonsor Recreation Complex, Second Floor “Arts Room,” 6550 Bonsor Avenue, Burnaby. “Club meetings are held on the third Friday of every month (with very few exceptions such as if the third Friday falls on Good Friday or is too close to Christmas—check schedule). Doors open at 7 PM. Meetings officially run from 7:30–9:30 PM.”—Keith Lim

15–17 June 2012: Experience Cosmic Cinema: 2001: A Space Odyssey + The Tree of Life, 6:30–11:30 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “With each passing year, *2001: A Space Odyssey*, Stanley Kubrick’s visionary masterpiece of 1968, seems ever and eternally more like one of cinema’s greatest works. Has any other mainstream narrative feature—save for Terrence Malick’s recent *The Tree of Life*—tackled the great cosmological questions and the mysteries of existence with more quantum-leap ambition, audacity, and sheer virtuosity? Both films, as it happens, employ the extraordinary talents of the renowned special effects wizard Douglas Trumbull. Together, they make for one mind-blowing Big Bang of a double bill...”—Keith Lim

15 June 2012: Science World After Dark: Positively Genius!, 7–10 PM at Science World at TELUS World of Science, 1455 Quebec Street, Vancouver. “*Events & Programs Adult Evenings: Positively Genius!* Can you compete with the creative genius of Leonardo da Vinci? Check out our new exhibition, Da Vinci—The Genius, and create your own invention in our Iron Scientist competition. Win a great prize! One mystery material. One mystery task. Endless possibilities. Early bird (until June 13): \$18. After June 13 and at the door: \$25. (+\$2.50 convenience fee for online and phone purchases.) Ticket includes one adult drink. 19+ only.”—Keith Lim

15 June 2012: Carrie, 11 PM–12 AM at Rio Theatre, 1660 East Broadway, Vancouver. “*Carrie* | 98 minutes | Brian De Palma | United States of America | 1976. Carrie may be ostracized, but the shy teen has the ability to move objects with her mind. So when the high school ‘in crowd’ torments her with a sick joke at the prom, she lashes out with devastating—and deadly—power.”—Keith Lim

15–17 June 2012: ConComCon 19 at the Davenport Hotel, 10 South Post Street, Spokane, Washington. “Hi con-runners [...] We want to contact you all to see if your conventions might want to send a representative. [*Seattle Westercon Organizing Committee*] will pay for one membership to any of your con staff that wants to come. [...] ConComCon 19 is thrilled to announce that C.J. Cherryh and Jane Fancher will be speaking on what pros need and want from conventions, and what

they wish concerns knew. C.J. will be the final speaker on Saturday afternoon, followed by dinner at the Steam Plant Grill with C.J. and Jane for everyone who is interested. (Everyone will be responsible for the cost of their own dinner, plus a couple of bucks to cover C.J. and Jane.) So if you have a staff member that's never been to C3 before or one that has been in the last five years please let your staff know so they can make their reservations. Also please email me at genecon@hotmail.com with the name of the person that will be using your convention's membership so I can get it to the registration person. You can find more information at <http://concomcon.com/2012/>. [...]—Gene Armstrong, SWOC Chairman.”—Garth Spencer

16 June 2012: Steampunk Craft Meet & Drop-In, 11:30 AM–4 PM at Plush on Main workroom, 4296 Main Street, Vancouver. “This is an informal crafting meet-up and drop-in. If you have a project in progress you'd like to work on, or you want to tinker on something new, or if you just want to come and hang out with other steampunks working on their projects, and socialize, come join us! *What we provide*: an open workspace with very large tables; a domestic sewing machine (ask us before using); my tools, including hot-glue gun, Gorilla Super Glue, E6000 (both will glue lightweight metal), various pliers and cutters, scissors, sewing shears, measuring tape, pins, seam rippers, and pencils and pens; a couple of boxes of scrap metal bits and found jewelry stuff. *What you can bring*: yourself; your current project; whatever you want to work with; tools I may not have (you can ask if not sure!); any stuff you want to share/trade. The only restrictions are no food or drinks inside the craft space, and no projects which are too industrial or messy, so everyone can respect the space we've been given. Also, do note this is a professional workroom, and it is full of very sharp things and pointy bits, and as such is *not* small-child friendly. This is a great little place to just hang out, chat, and work on your project and interact with folks working on their stuff. If you're not sure what to make or have any questions, just ask! Thanks to Plush on Main for generously offering up your workspace for us!”—Keith Lim

16 June and 21 July 2012: Vancouver Comic Jam, 8–9 PM at the Wallflower Modern Diner, 2404 Main Street, Vancouver. “The Vancouver Comic Jam is generally held the third Saturday of the month. In cases of long weekends or other conflicting dates, the jam may move to the second or third Saturday. For up to date information, join the VCJ Facebook group or follow us on Twitter. *Who can come?*: Anyone who is of legal drinking age is invited. *How much?*: No admission fee. There is a \$5 minimum purchase per person required by the Wallflower. They provide their full menu to order from and alcohol galore: beer, wine, highballs and shots. *There will be a gratuity of 18–20% added to all bills because we are a large group*. Bring your own pencils/pens. Paper is provided. If you're drawing with markers that bleed through paper, be sure to either bring a drawing surface or place extra sheets of paper under the paper you're drawing on.”—Keith Lim

16 and 24 June 2012: Young Makers @MOV—Weekend Workshops, 10 AM–4 PM [16 June] and 10 AM–6 PM [24 June] at Museum of Vancouver, 1100 Chestnut Street (Vanier Park), Vancouver. “MOV and Mini Maker Faire Vancouver proudly present this trio of weekend workshops that aim to spread the joy of making with

young Vancouverites. If you're between the ages of 13–18 years, want to connect with like-minded adult mentors and fabricators to develop your very own project for Maker Faire Vancouver, this is for you! Sign up for one of three workshops taking place at MOV on June 16: Workshop One: LED/'Neon' Lanterns [with Bright Red Crayon]. Workshop Two: Giant Mighty/Ugly Creatures [with Mighty Ugly]. Workshop Three: Virtual Graffiti Pens [with Graffiti Research Lab]. Each of the three groups will make a collaborative project to be exhibited at Vancouver Mini Maker Faire June 23 & 24, 2012. Will conclude with a Friends and Family Show & Tell. Cost: \$25 | MOV Members \$22. Get Tickets: <http://youngmakersvancouver.eventbrite.com>. Registration is limited to 10 participants per workshop, and includes all materials, snacks, and admission to the Museum's feature exhibitions Neon Vancouver | Ugly Vancouver, Art Deco Chic."—Keith Lim

16 June 2012: Pacific Cinémathèque Open House & 2001: A Space Odyssey, 12–4 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. "Join us for Pacific Cinémathèque's 4th Annual Open House and experience essential cinema with a free screening of *2001: A Space Odyssey* along with a complimentary bag of the city's best popcorn. The afternoon will also include tours of the projection booth, and library, activities by our Education Department, a membership drive, and poster auction! *Open house: 12–2 PM. Free screening of 2001: A Space Odyssey: 2 PM. 2001: A Space Odyssey* is rated G—all ages welcome. Tickets to the free 2 PM screening will be available on a first-come, first-serve basis starting at 12 PM on Saturday, June 16th. For more information, call 604-688-8202."—Keith Lim

16 June 2012: *Peter Pan*—Karen Flamenco, 7–9 PM at the Centre for Performing Arts, 777 Homer Street, Vancouver. "This June, join us for a night of flamenco enchantment as this young dance company presents the story of forever youth. Escape to a world of fantasy and whimsy and experience the magical sounds of flamenco, second star to the right and straight on till morning. Costumes, sets, vigorous dancing, acting and narration is more than enough for even the smallest child to engage in this interpretation of *Peter Pan*. This family oriented performance will be lead by the Karen Flamenco Company dancers and acted out by the acclaimed actors Peter Anderson, Gerardo Avila and Robyn Ross. The stage will also be graced with unison movement and costumes by over 90 dancers from the Karen Flamenco school of dance."—Keith Lim

17 June and 15 July 2012: Board Game Swap Meet, 11 AM–1 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. "If you have any unwanted board games you would like to sell, or trade for, be sure to RSVP and request it. If there are any that you are looking for, list them. Or just drop in and check things out. Every third Sunday of the month a swap meet will be held where gamers can sell or trade any board games they would like to get rid of. RSVP for the event and you can list what you are looking to sell, or what you would like in trade. Use the message board to propose trades or list items for sale. Board Game Warriors can be a neutral site for meeting and doing transactions during store hours."—Keith Lim

17 June 2012: Sunday Afternoon Role Playing, 1–5 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Come join Board Game Warriors and the Vancouver Gaming Guild for an afternoon of role playing games! For this meet-up we offer a Living Forgotten Realms adventure hosted by DM Burgess, as well if demand merits, possibly a second table...Table 1: Living Forgotten Realms’s NETH3-1 Flirting with Disaster for character levels 11–14. DM: Burgess or Keon. At this point in your adventuring career, the idea of pulling a shift on caravan guard duty is well beneath you. But when the caravan in question is braving the Ordulin Maelstrom, even that simple job could end up being more than you can handle. A Living Forgotten Realms adventure set in Netheril for characters of the Paragon tier (levels 11–14). This adventure is the second part of the Sand and Shadows Major Quest. For 4–6 players. Table 2: If there is demand we may be able to have another game. We could have a intro/level 1 table for folks new to LFR. This one doesn’t have to be LFR, but perhaps something else...suggestions are welcome! ☺”—Keith Lim

20 June 2012: “You are cordially invited to celebrate the wedding of Jean-Paul ‘Northstar’ Beaubier & Kyle Jinadu in *Astonishing X-Men* #51 at your local comic shop.”

21 June 2012: World Wide Party #19, 21h00 your local time. Toast your fellow zinesters in the Papernet.—Dale Speirs

21 June 2012: Summer Time Machine Blues—Kibatsu Cinema, 7–8:45 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Summer Time Machine Blues (Samâ Taimu Mashin Burûsu)*. Japan. 2005. Director: Katsuyuki Motohiro. Cast: Eita, Juri Ueno, Yoshiaki Yoza, Daijiro Kawaoka, Yôko Maki, Munenori Nagano. *Canadian premiere!* ► We celebrate the second official day of summer 2012 with a fun-filled evening of wackiness, starting off with *Summer Time Machine Blues*. The irrepressible energy of youth collides head on with the theory of relativity in a uniquely exhilarating and uplifting comedy about time travel directed and produced by mega-hit maker Katsuyuki Motohiro. Shuttling repeatedly between two days in the lives of a group of college students, *Summer Time Machine Blues* is a rollercoaster ride of a story filled with plenty of crazy loops and mind-bending curves. Director Motohiro (also known for the phenomenally successful *Bayside Shakedown* series of feature films) solidified his reputation as one of the hottest and most popular directors in Japanese cinema with this film. Colour, Digibeta video, in Japanese with English subtitles. 107 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>.”—Keith Lim

21 June 2012: Blender: Solving Game Content Issues, 7–9 PM at Calhoun’s Bakery/Café/Catering, 3035 West Broadway, Vancouver. “The last meetup suggested that most people want to solve real problems with Blender for game content. So let’s focus on that. If you have content issues, or goals you are not sure how to

achieve, bring your questions. If you would like to work with Blender and help solve some content issues, bring your laptops. If you have something cool you'd like to share with other BlenderHeads bring that. Or, if you just want to learn more about how people are using Blender and the types of content they are creating for games drop by. Although our last meetup had issues at first getting space at Calhoun's I'm picking it again for this one. If anyone has a good possible alternate location let me know."—Keith Lim

21 June 2012: *Hikari + Mariko Rose the Spook*—Kibatsu Cinema, 9–11 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Hikari + Mariko Rose the Spook*. *Hikari*. Japan. 2011. Director: Devi Kobayashi. *Mariko Rose the Spook* (*Obake no Mariko Rōzu*). Japan. 2009. Director: Devi Kobayashi. Cast: Mutsumi Ogiso, Nao Muranaga, Kajin Takeshita, Kiichi Sonobe, Devi Kobayashi. *Vancouver premieres!* ► The work of Devi Kobayashi, a leading figure in the Japanese independent film scene, makes its Vancouver premiere tonight with these two comic films. ‘Kobayashi writes, directs, composes for, and acts in all of his work. In *Mariko Rose the Spook*, the ghost of a Meiji-era drag queen haunts a lovelorn woman, and insists that she shouldn’t give up, even though her potential sweetheart appears to be straight. A song about the encouraging possibility of bisexuality follows, and a plan to test that theory is hatched. This hour-long tale of mischief and lust is simultaneously cute, absurd, and relatable. *Hikari* is a short film about a young woman who doesn’t feel like she belongs on Earth, and is convinced that she is an alien. She gets her hopes up when a UFO appears from the sky—that is, until the flying object sprouts arms, legs, and a head, and starts talking nonsense. There’s definitely a unique imagination at work here, and the result is both moving and hilarious’ (*Toronto Film Scene*). Colour, DVD, in Japanese with English subtitles. *Hikari*: 24 mins. *Mariko Rose*: 66 mins. Total: 90 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>.”—Keith Lim

21–23 and 25–30 June and 2–7, 9–14, 16–21, 23–31 July 2012: *Xanadu*—Arts Club Theatre Company, 2–5 PM [23, 27, and 30 June and 4, 7, 11, 14, 18, 21, and 25 July], 7:30–10:30 PM [26 June and 3, 10, 17, and 31 July] and 8–11 PM [21–23 and 25–30 June and 2–7, 9–14, 16–21, 23–31 July] at Arts Club Theatre Company, 1585 Johnston Street (next to the Granville Island Public Market), Vancouver. “[...] Based on the Universal Pictures film. [...] You have to believe it’s magic! Take a magical ride to a world where fantasy, romance, and shiny satin jumpsuits reign! A beautiful Greek muse descends from Mount Olympus in an impenetrable disguise of leg warmers and an Aussie accent to help mortal Sonny realize the greatest artistic achievement of all time: to open a roller disco! Featuring the cult classics ‘Suddenly’ and ‘Xanadu,’ this musical is ‘Magic’ on roller skates! *Special performances*: Thursday Talk July 5, 8 PM [?] (nibbles at 6:30 PM and an engaging evening talk at 7 PM [?]) at the Granville Island Stage). Talk Back Tuesday July 10, 7:30 PM (discover how actors get into character and where directors get their inspiration at our post-show Q&As).”—Keith Lim

22 June 2012: Premiere of films *Brave* (computer animation/fantasy; Emma Thompson, Robbie Coltrane, Julie Walters, John Ratzenberger, Craig Ferguson), *Abraham Lincoln: Vampire Hunter* (action/fantasy/horror; Alan Tudyk, Rufus Sewell), and *Seeking a Friend for the End of the World* (SF/romance/comedy; Steve Carell, Patton Oswalt, Rob Corddry).

22 June and 20 July 2012: Board Gamers: Friday Night Magic, 6:30–9:30 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Hello, for Friday night Magic we will be running a limited Draft FNM. Cost is three booster packs plus \$2, starting at 6:30 PM. Also feel free to come by for some casual Magic: The Gathering from 6–9 PM. Feel free to use the house decks if you just want to try out the game. Don’t forget to check out [our Facebook page](#).”—Keith Lim

22–24 [?] June 2012: Magic: The Gathering Grand Prix Vancouver, 2–9 PM at Vancouver Convention Center, 1055 Canada Place, Vancouver. “Date: June 23–24 [?], 2012. Format: Avacyn Restored Sealed Deck/Booster Draft. Registration: \$40 CAN. Friday, June 22: 2–9 PM. Saturday, June 23: 7–8:30 AM. Get your promo card by playing in the Grand Prix (while supplies last). The Vancouver Magic community is pleased to welcome players from around the world this June. Join us in scenic Vancouver, British Columbia for an early summer Grand Prix, where angels and demons will clash on the battlefield over two days of Avacyn Restored Limited play. The Convention Center is located in beautiful downtown Vancouver, directly on the harbour. The event will feature promotional items (playmats, foils), a full slate of side events, vendors, artists, and everything else you’ve come to expect from a Grand Prix. And when the cards are put away, the city offers amazing food, beautiful sights, exciting night life, and a host of other amenities all within close proximity to the venue and nearby hotels. The Magic: The Gathering Grand Prix tournament series is a great reason to get out into the Magic tournament community, catch up with old friends, meet some new ones, and play some great Magic. Grand Prix tournaments are world-wide open events that allow all Magic players to participate and experience the thrill of a large-scale competition. In addition to cash prizes, a high Planeswalker Points multiplier, and exclusive foil promo cards for participants, Grand Prix feature a host of other activities, including public events and artist signings (prizes subject to change). Find out more about the Grand Prix tournament schedule [here](#).”—Keith Lim

23 June 2012: **Amos Iu**’s birthday.

23 June 2012: Vancouver Mini Maker Faire, 10 AM–6 PM at Pacific National Exhibition, Forum Building, 2901 East Hastings Street, Vancouver. “Maker Faire is the Greatest Show (and Tell) on Earth—a family-friendly showcase of invention, creativity, and resourcefulness, and a celebration of the Maker movement. It’s a place where people show what they are making, and share what they are learning. Makers range from tech enthusiasts to crafters, educators, tinkerers, hobbyists, engineers, artists, science clubs, students, authors, and commercial exhibitors. They are of all ages and backgrounds. Maker Faire’s mission is to entertain, inform, connect, and inspire these thousands of Makers and aspiring Makers.”—Keith Lim

23 June 2012: Jonathan Coulton with John Roderick, 7:30–9:30 PM at Venue, 881 Granville Street, Vancouver.—Keith Lim

23 June 2012: Galaxion: Tetris New Wave Arcade Dance Party, 9 PM–12 AM at Club 23, 23 West Cordova, Vancouver. “*Drink. Dance. Game.* The core Galaxion concept: we turn the club into a retro arcade dance party complete with vintage arcade machines and classic console gaming on all screens, often with further specific themes celebrating specific classic games. At this party we celebrate the global phenomenon of *Tetris*, with giant wall projection *Tetris* games and a history of puzzle games on all screens from the *phenomenal* collection at GameDeals.ca. Take a break from the dancefloor and get your nerd on at one of over a dozen large screen gaming stations inside the club! After the absolutely *insane* response we had for our last event, Galaxion: Fancy Footwork (21st Anniversary of *Street Fighter 2*), we’ve taking it *another* step farther and making the party even *bigger!* Galaxion: now with *two* rooms of DJs & dancing! *Main room:* best of the ’80s/pop/New Wave/punk/retro electro/old school/8-bit/chiptune/’80s inspired favourites with DJs Pandemonium, Manos & Vortex. *Second room:* classic ’80s & ’80s-inspired hip hop & electro party jams with DJs R-Lex & Taffi Louis. We’ll also be having a *human Tetris competition!* Wear a T-shirt, pants or skirt of one of the *Tetris* colours to enter, and sign up before 11 to enter. We’ll organize you into teams, and you’ll have a limited amount of time to see which team can fit the most people into one of the dance cages! Prizes and glory for the winners. *Tetris piece colours & Russian theme outfits highly encouraged!* *Cover:* *free* for the first 40 people through the door, \$8 in rad ’80s inspired outfit, *Tetris* piece colour Russian theme outfit, \$10 otherwise.”—Keith Lim

24 June 2012: Sunday Afternoon Role Playing, 1–5 PM at Board Game Warriors, 708 Clarkson Street, New Westminster. “Come join Board Game Warriors and the Vancouver Gaming Guild for an afternoon of role playing games! For this meet-up we offer a Living Forgotten Realms adventure hosted by DM Keon, as well if demand merits, possibly a second table...Table 1: Living Forgotten Realms’s MYRE3-1 Part 3 Shadow in the Sky for levels 1–4. DM: Keon. Saul Vankaskerkin seems like an okay fellow, for an ex-crime-lord. Your reputation as enforcers and businessmen is growing in the the lower quarter of Raven’s Bluff. Saul is very pleased with the money rolling into the Gold Goblin, but he is still worried about the other crime-lords and their growing hatred for him...and for you. They may try to take you all out very soon and Saul suggests that you meet up with some allies of his and discuss a preemptive strike against two crime-lords—Zincher and Croat—to rid the lower quarter of their menacing presence once and for all. A Living Forgotten Realms adventure for levels 1–4. For 4–6 players. Table 2: If there is demand we may be able to have another game. We could have a intro/level 1 table for folks new to LFR. This one doesn’t have to be LFR, but perhaps something else...suggestions are welcome! ☺”—Keith Lim

25 June 2012: **Ed Beauregard**’s birthday.

25 June 2012: Pirate Con Vancouver, all day at Burrard Bridge Bar and Grill [*no address given*]. “Avast! All you scallywags, pirates and wenches, it’s fine time Vancouver had a Pirate Con. Argh!!! Who’s with me!!! We be drinkin’ grog into the wee hours of the night. Be sure to spread the word on the high seas! Aye, be sure to the Pirate Con website, for pirate code of conduct: <http://piratecon.info/>. We will meet at the Burrard Bridge Bar and Grill at noon. Afterwards there will be updates on FB for our new location, etc.”—Keith Lim

25 June 2012: Play’s the Thing: *Diablo III*, 6:30–8:30 PM at Big Park Studios, Suite 600, 858 Beatty Street, Vancouver. “It’s been a while since we all played a game and discussed it, and everyone seems to already be playing and discussing *Diablo III*, we’re going to pick that bad-boy apart!! *Fanboy warning*: This is a professional design discussion group; leave your love/hate at home. We will be analyzing the factors in *Diablo III* which were successful or unsuccessful, seeing how its design decisions play off eachother, and trying to extract useful lessons from it which we can apply to our own games. ‘Coz after 11 years of development there ought to be a lesson or two in there!”—Keith Lim

28 June 2012: 1960s SF movie marathon on Turner Classic Movies, 5 AM–4:30 PM. *Village of the Damned* (1960), *The Manster* (1962), *The Snow Devils* (1965), *War of the Planets* (1966), *The Wild, Wild Planet* (1967), *Five Million Years to Earth* (1967), and *The Green Slime* (1969).

28 June 2012: *Tokyo Oasis*—Kibatsu Cinema, 7–8:30 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Tokyo Oasis* (*Tōkyō Oashis*). Japan. 2011. Directors: Kana Matsumoto, Kayo Nakamura. Cast: Satomi Kobayashi, Ryo Kase, Haru Kuroki, Tomoyo Harada, Mikako Ichikawa. *North American premiere!* ► The production teams and casts responsible for *Kamome Diner*, *Megane*, *Pool*, and *Mother Water* reunite for another film filled with beauty, charm, and quiet quirkiness. Satomi Kobayashi, who also starred in the above mentioned films, has the lead in this series of snapshots into the lives of several Tokyo characters. The film explores the connection between a place and the people who inhabit it though a woman’s soul-searching journey to self discovery. It made by a collection of actors, directors, and writers with Tokyo in their hearts. A true Japanese story, *Tokyo Oasis* has neither a beginning nor an end, but the viewer enjoys the ride nonetheless. Colour, HDCAM, in Japanese with English subtitles. 83 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012>. <http://www.facebook.com/events/173772526082813/>.”—Keith Lim

28 June 2012: *Abraxas*—Kibatsu Cinema, 8:40–10:30 PM at Pacific Cinémathèque, 1131 Howe Street, Vancouver. “*Abraxas* (*Aburakurasu no Matsuri*). Japan. 2010. Director: Naoki Kato. Cast: Suneohair, Rie Tomosaka, Manami Honjō, Kaoru Kobayashi, Ryouta Murai. *Vancouver Premiere!* ► Since premiering at the 2011 Sundance Film Festival, *Abraxas* has received rave reviews for its story and for the performance, both musical and dramatic, of Japanese indie rock superstar Suneohair.

Continuing the theme of self-discovery in this evening's Kibatsu line-up, *Abraxas* tells the story of a punk musician turned Zen monk struggling with his personal demons while those around him both support him and are healed by him in mysterious ways. "*Abraxas* sports more than enough novelty just by allowing its hero the contradictions inherent in being a Buddhist monk by day and a punk rocker by night. Naoki Kato's gently appealing serio-comedy treats mental illness and key Buddhist concepts, mostly involving mortality, with the same wry respect... Despite a few improbabilities, the film's low-key progress is ingratiating, and its unshowy presentation nonetheless manages to capture the natural beauty of the region that is the current locus of Japan's post-earthquake/tsunami nuclear crisis. Adapting Buddhist monk Sokyū Genyū's novel in his first professional feature, director/co-scenarist Kato demonstrates a sure touch with pacing, atmosphere, and astutely cast actors" (*Variety*). Colour, 35 mm, in Japanese with English subtitles. 113 mins. *Ticket info*: \$10.50 adult single bill, \$12.50 adult double bill, \$9.00 students & seniors single bill, \$11 students & seniors double bill. <http://www.cinematheque.bc.ca/kibatsu-cinema-eccentricity-popular-culture-and-contemporary-japanese-film-2012> . <http://www.facebook.com/events/173772526082813/>."—Keith Lim

29 June 2012: **Leonard Wong's** birthday. Premiere of film *Ted* (comedy/fantasy/furry; Mark Wahlberg, Mila Kunis, Giovanni Ribisi, Seth MacFarlane, Patrick Warburton, Joel McHale).

29 June–1 July 2012: LANcouver 2012, 5 PM–12 AM at Richmond Olympic Oval, 6111 River Road, Richmond. "Metro Vancouver's PC Gaming Event. 200+ BYOC Seat LAN Party & Gamer Gathering. eSports | Special Events | Seminars & more! LANcouver is a three-day gaming event. It's a BYOC LAN party and tournament which means you'll need to bring your own computer along with its monitor, keyboard, mouse and other accessories. What is a LAN party? For many years, gamers all over the world have gathered together at events to celebrate their love for PC hardware, video games and competitive gaming. LAN parties range from small casual gatherings of friends to giant week-long events with thousands of participants. LANcouver is probably the region's oldest organized LAN party. We first started hosting events in 2004 on Metro Vancouver's North Shore. The event returned in 2011 after a hiatus and was re-established as an annual gathering of gamers. We had a few hiccups in 2011 but thanks to many changes and some new sponsors, we are ready to rock 2012 with the best LAN party ever seen in Metro Vancouver! Richmond Olympic Oval is the new venue for LANcouver 2012. This gigantic facility has over 200,000 square feet of courts, rinks and activity space. The venue is easily accessible by transit, car, and bike. We recommend carpooling as a cheap and green way to get to and from LANcouver. Buying a three-day BYOC pass gets you a seat in the BYOC area as well as entry in to any of the tournaments, events, panels, competitions, and anything else going on at LANcouver. Single-day passes are not available since all of the tournaments take place over the entire weekend. Weekend spectator passes are also available for just \$10, and get you entry to the event, main stage casting area, sponsor booths, panels, seminars, and more (but not competitions or tournaments). Other awesome features include panels, seminars, special competitions (like wall sitting, keyboard toss, and a couple of new secret ones), vendor

booths, sponsor booths, special presentations and demos, a live DJ and more! You can only experience LANcouver by being here—join us this Summer for an event you'll never forget!"—Keith Lim

29 June 2012: Geeks After Dark Presents: Fifty Shades of Grey, 8 PM at Gamedeals Video Games, 407 Columbia Street, New Westminster. "Well, we promised. You guys worked hard to get the word out about our event, and now, because we love you, this is happening. The literary sensation *Fifty Shades of Grey* meets Geeks After Dark in a fantastic collision, like intercourse, that will produce a fantastic mixture of really, really good feelings and deep shame. Join GAD hosts Tyler and Cam doing an hour-long reading of *Fifty Shades of Grey*, by author E.L. James. The plot of the book circles around virgin college graduate Anastasia Steele and manipulative billionaire Christian Grey. Then there's a sex contract...and something called a 'Red Room of Pain.' This is a book...that has sold over ten million copies. A book that started as *Twilight* fan fiction...and has now gotten the author listed as one of *Time's* '100 Most Influential People' not to mention a movie option with Angelina Jolie in talks to direct. This is the world we live in! Tyler will read the character of Christian Grey, while Cam will be reading, and presumably making the noises of, Anastasia Steele. There may be a video of the 'highlights' released but for the full experience be sure to attend in person. There is no set end, we'll read for an hour then reflect on where our lives have lead us. So far, neither performer will have read the book beforehand, so their reactions will be as fresh as...there's no appropriate metaphor here we want to use at this time. It will be *quite* fresh. There is a minimum donation of \$5 at the door for a show that will quite literally be like no other. We will also be taking bribes to read things out in strange accents and cartoon voices, as well as other craziness that you will only learn about when you get there. The hat of madness will guide us...Gamedeals is offering 10% off anything bought in the store, so if you are lacking in gamery, tonight's the night to grab it! Also on hand (and providing prizes) is Erin Purdey from Erin's Goody Drawer, giving away toys of the more *adult* nature. *Bedroom* action figures, if you get our meaning. We will at some point in the evening hand someone a dildo, there, we said it. Check out Erin's website at <http://www.erinsgoodydrawer.com/> for more! We'd adore to make this a recurring event (there *are* three books and an original fanfic to get through) so keep sharing the Geeks After Dark page and when we hit 1100 fans, we'll do another hour. *See you there!* Note: This (as with pretty much *all* Geeks After Dark shows) is an 18+ event. We will be describing things of a sexual nature using silly voices, viewer discretion is impossible."—Geeks After Dark via Cormorant Hadoken Russball

30 June 2012: Meteor Day.

30 June and 28 July 2012: Board Gamers: 12 Hours of Gaming, 12 PM–12 AM at Board Game Warriors, 708 Clarkson Street, New Westminster. "Hello. Feel free to come by anytime on Saturday from noon until midnight and play any of the many open games there are here at the store. The event is perfect for any of those more epic games we have at the store that you've been wanting to try or for any you might own but can rarely find the time/space/players to accommodate. Besides a couple of local coffee joints, there are a bevy of nearby eating establishments, and we will

probably order some supper at around 6 PM. Hope to see you there.—Kirby & Critty”—[Keith Lim](#)

30 June 2012: [Velopalooza: Heroes Versus Villains](#), 2–5 PM at H.R. MacMillain Space Centre or Strathcona Park [*no addresses given*]. “Choose your side and take part in the epic battle between the forces of good and evil! Dress up as your favourite superhero or supervillain. At 2 PM, the Superheroes will meet up at the League of Awesome HQ (AKA the H.R. MacMillain Space Centre, near the Crab Guardian statue). At the same time, the Supervillains will meet at the Loop of Doom (AKA Strathcona Park, on the oval track). At the appointed time, both armies will ride to do battle at the Vancouver Art Gallery. Whichever side has the better turnout gets to pick where the ride goes from there!”—[Keith Lim](#)

30 June 2012: [Velopalooza: Tweed Race](#), 4–5 PM at Strathcona Park, Prior Street and Hawks Avenue, Vancouver. “Gazebo. A casual afternoon of old tyme bike racing. Tweed wear mandatory to race. Think 1892. Gentlemen require jackets, ladies require skirts or bloomers. Wool socks. No jeans or spandex. Helmets preferable, but fancy hats are acceptable. Bicycles are to be of one gear, with bars coming in a backwards fashion from the stem. Entry is \$5 and a bootlegged beverage. \$10 dollars in coins will be needed during the ride. (All purchases will be of the utmost nourishing or memorable value.) Prizes for race, prizes for costumes.”—[Keith Lim](#)

30 June 2012: [Neighbourhood Kick Off the Summer BBQ Bash!](#), 4–11:45 PM at 39 Ruskin Avenue, Toronto, Ontario. “Elizabeth Thalia Maria and I have decided to start the summer off with our annual summer party! Please come by for drinks, food and fun! Kids welcome!”—[Adam Charlesworth](#)

July 2012

1 July 2012: [Lust in Space Fetish Fashion Gala](#), 9 PM–12 AM at Celebrities Nightclub, 1022 Davie Street, Vancouver. “*Barbarella meets Rocky Horror meets The Matrix...an evening of camp, vamp & cyber...take a journey to the stars and get lust in space! Explore different worlds populated by randy robots, masochistic mutants, sex-crazed space sasspots, alluring aliens, astronauts & science fiction characters of all types...at the next Restricted Entertainment fetish fashion show gala & long weekend party extravaganza! Long weekend party fashion show art. Dancing costumes photography. With a fun, sexy twist...Doors 9 PM // Show 11 PM // Dancing: All damn night! \$14 at door, plainclothes. \$12 online tickets. \$10 advance at local retailer, or at door in sci-fi or fetish costume. * Please note that this is not a fetish-only event! Fetish-oriented outfits are highly encouraged, but are not mandatory and any and all are invited to attend. Cameras are most welcome as highlighting the amazing fashions of the evening from both the stage show and the attendees is a big part of this party, so dress to excess and show yourself off! Restricted Entertainment presents its fourth over-the-top fashion show gala and party extraordinary, this time featuring runway fetish & fashions, art & photography, glamour photo booth and stage performances...all inspired by the infinite possibilities of the world of science fiction, crossed with fun & sexy themes and imagery! Exclusive*

runway fashion performances by Vancouver's most twisted & tantalizing designers: Trunk Show by Misty Greer; Suze666; Hypershine; Priape; Lace Embrace; Atelier. Giger burlesque & fetish drag by: Little Miss Risk & Mantra MMX! Electro/'80s/alternative dancefloor mania with: DJ Pandemonium (Sin City/Sanctuary/Glamour Trash); DJ R-Lex (Sin City/Sanctuary/Glamour Trash). Prizes for best sci-fi/fetish outfits. We have some amazing prizes for our best outfit winners...including a pro photo shoot with Dark Stars Photography! Glamour photo booth & roving party photographers. Onsite body painting by Glitter Machine. Sci-fi themed costumes & makeup highly encouraged! (But not mandatory—all sci-fi and dancing fools are welcome, regardless of dress!) Costume & outfit ideas: steampunk/gas-masks/goggles/spacesuits; futuristic military/bounty hunter/Mad Max/Road Warrior; Star Wars/Star Trek/sci-fi movie characters; classic '50s monsters/Elvira/Frankenstein; mad scientists/lab coats/wigs/antennae; anything glow in the dark/LEDs; metallic textures/robots/astronauts; body paint/mutants/aliens; anime/tentacles/space creatures; leather/latex/rubber/fetish; rope light/circuits/wiring/tubes; '50s B-movie sci-fi cheese/Rocky Horror Picture Show...Suggested movies/TV shows for inspiration: Blade Runner/Barbarella/Akira/Star Wars; The Matrix/Metropolis/Alien/Terminator; Planet of the Apes/The Fifth Element/A Clockwork Orange; Mad Max/Predator/Logan's Run/Starship Troopers; Tron/X-Men/Robocop/THX-1138; The Rocky Horror Picture Show/War of the Worlds; Plan Nine from Outer Space/Earth vs. the Flying Saucers; Steamboy/Doctor Who/Firefly/Serenity; Battlestar Galactica/Ghost in the Shell..."—Restricted Entertainment/Isaac Terpstra and Keith Lim

2 July 2012: **Arnie Katz's** birthday. World UFO Day.

6 July 2012: Premiere of film *The Amazing Spider-Man* (superhero; Andrew Garfield, Emma Stone, Rhys Ifans, Denis Leary, Martin Sheen, Sally Field, C. Thomas Howell, Stan Lee).

7 July 2012: MiniComi 2, 10 AM–5 PM at University of British Columbia (UBC) Student Union Building (SUB) Ballroom. "MiniComi is a one-day artists' market inspired by those in Japan (e.g. Comiket). Columbia. Artists will bring a wide variety of items for sale. This may include self published comics, doujinshi (fan comics), doujinSoft (we're hoping), prints, pins, jewellery, plushies and many other creative things. Like Comiket in Japan, cosplay is most welcomed! Free admission."—Keith Lim

7 July 2012: Video Game Play Days, 1–3 PM at New Westminster Museum and Archives, 302 Royal Avenue, New Westminster. "See the video games your parents used to play: our History of Video Games Play Days will feature some of the greatest (and worst!) console games, on the original equipment. Consoles available for play will include the Atari 2600, Intellivision, Nintendo Entertainment System, Sega Genesis, Sega Dreamcast, early home Pong systems, and many more. Space is limited. All ages."—Keith Lim

8 July 2012: **Aaron Harrison's** birthday. Video Games Day.

8 July 2012: Vancouver Comic Con, 11 AM–5 PM at Heritage Hall, 3102 Main Street (at 15th Avenue), Vancouver. “Admission: \$4 (kids under 14: free). Dealer tables: \$55/center; \$65/wall. 604-322-6412. Special guests: Gabriel Hardman (*Secret Avengers*, *Betrayal of the Planet of the Apes*, *Hulk*), Corinna Bechko (*Betrayal of the Planet of the Apes*, *Heathentown*), Ed Brisson (*Murder Book*, *Acts of Violence*), Jason Copland (*Murder Book*, *Kill All Monsters*), Jillian Lerner (*The Peerless Prodigies of P.T. Barnum*), Albert Art, Monster Attack Team Canada, Don King, Beth Wagner, Gurukitty Studios, and others! Follow us on Twitter at <http://twitter.com/vancomicon>. For more information: <http://www.vancouvercomiccon.com/>. Comics for Classrooms: Donate a new or gently-used school-appropriate graphic novel for free admission to this show. Books collected will be donated to Vancouver schools.”—Leonard Wong

13 July 2012: Embrace Your Geekness Day. Premiere of films *Ice Age: Continental Drift* (computer animation/furry; Joy Behar, Peter Dinklage, Nick Frost, Queen Latifah, Denis Leary, John Leguizamo, Jennifer Lopez, Nicki Minaj, Ray Romano, Wanda Sykes, Alan Tudyk) and *Red Lights* (horror; Sigourney Weaver, Robert De Niro, Cillian Murphy).

14 July 2012: J-Fest 2012, 10 AM–6 PM at Douglas College, 700 Royal Avenue, New Westminster. “J-Fest returns this summer as the first event by new Anime Evolution organizer the Vancouver Anime Convention Society! Admission is \$10. Children six and under are free when accompanied by a paying adult. We’re still working on the events, so please feel free to give us some suggestions for things you’d like to see there! Please send your suggestions to jfest@animeevolution.com. Additional information may also be found here: Website; Forums.”—Keith Lim

14 July 2012: Geeks After Dark: A Wretched Hive of Scum and Villainy, 6–10 PM at the Cellar Nightclub, 1006 Granville Street, Vancouver. “GAD Episode VII: A Nude Hope (or The Empire Dry-Humps Back...or Return of the Nude Guys). It is a period of geek pride. Rebel nerds, striking from an underground nightclub, have been making *win* happen against the evil hordes of ‘normal’ people. During their celebration spies have managed to steal secret plans to a new ultimate weapon, *Star Wars* themed burlesque and dancing, an evening of entertainment possessing enough power to destroy the entire planet. Join your hosts, Luke Skywalker and Obi-Wan Kenobi, as they make sure they can keep their people safe and restore a sweet funky groove to the galaxy...*It’s Star Wars as only Geeks After Dark can do it!* Join our lovely performers, our amazing sponsors, and our magnificent hosts in a night of madness that’ll make you forget about at least one of the three prequel movies. Featuring the other worldly performances of: Chai Tea and Flash LeFox, Reese Kay, Tawdry Audrey, Misty Meanor, Riannaconda. Stage kitty duties by Madeline Masquerade. Sponsors, as usual, are Gamedeals Video Games, Gotham Collectibles, and Golden Age Collectables. Hokey geek puns and flashy shows are no match for a good costume at your side so don your Rebel refinery or suit up your Sith and head down to the Cellar nightclub...and may the force be with you *always*. Tickets: [\$]10 (in costume) and [\$]12 (in street clothes).”—Geeks After Dark via Cormorant Hadoken Russball

16 July 2012: **Dennis Kristos**'s birthday.

19–22 July 2012: BC Renaissance Festival, 9 AM–8:30 PM and/or 12–6 PM [?] at Thunderbird Show Park, 24550 72nd Avenue, Langley. “Our Faire is 4.5 acres of pure fun! Four stages offer variety entertainment all day long. In addition, we dazzle you with a fully armored joust, the King and his glittering Court, amazing arts and crafts, delicious food, fine spirits, music, dance, parades, rides and games. Join us for a day of play! Ticket prices for the 2012 season: \$18 at the gate for adults, \$10 for seniors (+65), \$10 for children 5–12 (children under 3 are free) and \$17 for youth (13–18). All entertainment shows, the Joust, the ongoing story line, and everything going on within our gates are covered in the ticket price.”—Keith Lim

20 July 2012: **Julie McGalliard**'s birthday. Moon Day. Premiere of film *The Dark Knight Rises* (superhero; Tom Hardy, Christian Bale, Liam Neeson, Joseph Gordon-Levitt, Anne Hathaway, Gary Oldman, Morgan Freeman, Michael Caine, Matthew Modine, Tom Conti, Troy Polamolu, Ben Roethlisberger).

21 July 2012: Astromini-Con Vancouver. [No address or time on flyer or website.] “Four games over the course of a day. 24 players. \$30. 1500 points. Forgeworld and specialty armies are all welcome. Every table with its own scenario and objectives. Best overall, best sportsman, best army, best appearance, best general, best terrain, best single miniature, best army list.”

21 July 2012: The Summer Festival, 1–6 PM at Simon Fraser University Convocation Mall, 8888 University Drive, Burnaby. “The Summer Festival is an annual event hosted by the Altered Reality Club, SFU's club for anime, cosplay, and gaming. Modelled after matsuri festivals in Japan, we'll be delivering a day filled with carnival-style games, entertainment, artist and vendor booths, and food stalls. Participate in these fun activities for raffle tickets which can win you either one of several door prizes, or the exciting chance to smash a watermelon on-stage! Attendance is absolutely *free*. If you have cosplays or yukata, we highly encourage you to wear them! Join our Facebook event! [1] [2] Unfortunately, no free parking will be available, but stalls are available under the Convocation Mall. We highly recommend coming by transit! To get to the Burnaby campus, try taking the 144 from Burnaby or the 135 from Vancouver. Otherwise, simply take the SkyTrain to Production Way station and hop on the 145 from there.”—Keith Lim

21 [?]-22 July 2012: WCP GT 12 at Army, Navy, Air Force Legion at 5896 Fraser Street (at 43rd Avenue), Vancouver. “Cost: \$55. Contact wcpgt12@wcp-vancouver.com. This is our eighth year! Warhammer Fantasy at 2500 Pts! Complete rules at <http://indygt.wcp-vancouver.com/>.” Friday [?] 6:30–10 PM; Saturday 9:30 AM–12:00 AM; Sunday 10 AM–5 PM [+]. [No indication on flyer or website what this event is. *Wargaming?*]

22 July 2012: **Evahn Thorsen**'s birthday.

27 July 2012: Premiere of films *The Watch* (SF/comedy; Jonah Hill, Ben Stiller, Vince Vaughn, Billy Crudup, Will Forte, R. Lee Erme) and *Ruby Sparks* (romance/comedy/fantasy; Antonio Banderas, Alia Shawkat, Steve Coogan, Annette Bening, Elliott Gould, Aasif Mandvi, Wallace Langham).

28 July 2012: **Robin Bougie** and **Adam Charlesworth**'s birthdays.

31 July 2012: **Felicity Walker** and **Michael Barrick**'s birthdays.

News-Like Matter

Notes from May 2012 BCSFA Meeting

In attendance were Barb Dryer (secretary), Kathleen Moore (treasurer), Ray Seredin (host), Felicity Walker (editor), Michael "Fruvous" Bertrand, Julian Castle, Joe Devoy, and William Graham.

Kathleen felt like she'd been doing well financially lately, so she donated \$100 to the BCSFA bank account.

I reported the result of an experiment: Larry Niven's *The Integral Trees* is more enjoyable if you ignore all the Smoke Ring parts and just read the evil computer parts.

Phone nostalgia: a long time ago, Ray got a phone for his birthday, but it only did incoming calls. It had no buttons for dialing out—that cost an extra \$5 a month. My mother had recently told me about "party lines," a phrase I'd heard many times but had always assumed was synonymous with "extensions." In fact, in the early days of phones, party lines were shared between multiple households. Other members shared their childhood memories of party lines.

Ray said that Texada Island (near his hometown of Powell River) had no RCMP officer for 30 years.

I talked about the plot holes in *The Heavenly Kid* (1985), which I'd just re-watched on TV. Primarily [SPOILER ALERT]: the main character dies in a game of chicken in the 1950s (early 1960s at the latest), yet finds he has a teenage son when he reappears in the mid-1980s?

Ray saw a flying squirrel. This caused me to remember that I always thought of Rocky the Flying Squirrel as a girl. Kathleen said that so did Taral Wayne. I pointed out that "Rocky" can be short for "Rachel" (think "Raquel"); Kathleen added, "or 'Roxanne.'"

Recent celebrity deaths: Robin Gibb, in his 60s. Vidal Sassoon and Maurice Sendak, in their 80s. This led to a discussion of children's books, including the depressing ones they make you read in school.

I said something about *Terminator Salvation* having magical translation. Ray replied that the upcoming *Other Side of the Mountain* (1975) anime remake will be in Japanese.

In response to a theoretical Tim Allen machine, Kathleen said "I didn't know you could break Tupperware." Kathleen *did* know you could break Melmac and learned it the hard way when she dropped a bowl onto her driveway at age five. I

said, "Hence ALF's home planet exploding." Fruvous had heard of Melmac, the planet on *ALF*, but not the dinnerware.

Ray mentioned trains again.

Felicity Walker
Sunday 20 May 2012

MonSFFA 'WARP' 82 Now Available

Hi!

Berny has now got *WARP* 82 up on our website [<http://www.monsffa.com/>]. Printed versions will be available in July; he's inundated at work.

As usual, the graphics are not merely decorative. Clicking on a graphic may take you back to the table of contents, or to an outside website with more information. Clicking the titles in the table of contents will take you directly to the articles. I do not want to clutter *WARP* with too many URLs since they are so ephemeral and people who take the printed versions tend to be collectors. Mousing around will reveal links.

WARP 82 Password: BobsYourUncle

Please note: the password is case sensitive.

I will very soon be starting the summer issue which I hope will have lots of reviews of summer movies and conventions.

I really hope to have some reviews and photos from *Polaris* since it seems this will be the last one.

And gosh, it would be nice to have more letters!!! ☺

Cathy

Cathy Palmer-Lister
Tuesday 19 June 2012

Richard Lynch (February 1940–June 2012)

Actor, died June 2012*, aged 72. Numerous genre roles, usually as the villain: TV appearances include *Battlestar Galactica* (1978), *Buck Rogers in the 25th Century* and *Vampire* (both 1979), *Galactica 1980* (1980), *Werewolf* (1987), *Star Trek: The Next Generation* (1993), *Charmed* (2003); movies include *Deathsport* (1978), *The Sword and the Sorcerer* (1982), *Trancers II* (1991), *Merlin* (1993), *The Mummy's Kiss* (2003), *Halloween* (2007). In 1999, he played Count Iblis in *Battlestar Galactica: The Second Coming*, an attempt to resurrect the franchise with several of the original stars. His latest horror film, *The Lords of Salem*, is currently in post-production.

Steve Green
Wednesday 20 June 2012

* Currently awaiting exact date.

The Hunter's Stars, A Trader's Savvy, A Dancer's Grace: A Speculation on the 'Star Trek' Saga's Orion Species, Including Their Culture, Politics, and Business Practices

Ryan Hawe

"Incredible, aren't they? They can make you forget most of your troubles. Of course, creatures such as these come with troubles of their own...."—Orion Trader and Privateer Harrad-Sar, describing the females of his species to United Earth Starfleet Captain Jonathan Archer, 2154.

Perhaps due to their having been one of the first alien races to be created for the *Star Trek* saga (going all the way back to the 1964 unaired pilot "The Cage"), the Orions have long been one of the most recognized aspects of that particular fictional universe. Even casual fans, or viewers off the 'danelaw streets, will recall *Star Trek* as having "those Green Space Babes"¹ as a signature component of what nowadays gets called "product identity."

Unlike the other well-known featured non-Earth cultures, however, actual appearances by members of the Orion species are few and far between. And when they *are* featured in a story, we don't necessarily get a picture of how their culture or polity might function. Unlike the Klingons [who have been very thoroughly written about (if often in a very lockstep and stereotypical fashion—as Montgomery Scott said in the novel *Ship of the Line*: "You've got ten Klingons, you've got ten Klingons")] or the Cardassians (who haven't been quite so prevalent but have held up a mirror to our own diversity in their varied portrayals), until recently the Orions were little more than a dim recollection of pirate raids and Orientalist fantasy transplanted to space. Then, along came *Deep Space Nine*, introducing the viewers to a criminal cartel called the "Orion Syndicate" that didn't actually seem to have any Orions in it...until *Enterprise* and the *Star Trek Online* multi-user computer game retconned that from both ends of the timeline.

Given the fragmentary and occasionally contradictory bits of canonical lore on the ground, actually assembling a portrait of an alien culture is a risky endeavour... but it's one that is long overdue, and this fan, at least, feels that unless and until CBS Studios (the current sub-department of Viacom holding the *Trek* rights) launches a new series (on cable, please; most of the good genre writers won't do network television anymore), well, surely we fans can try to make the pieces fit?

1 Which, in the fullness of time, begot the trope-name over at tvtropes.com. See also "Fetish Fuel Station Attendant."

The Anthropological Observations

First, in rough order of production, I present those episodes in which Orion characters were prominent, or contributed to the plot, or in which something was revealed about their home, culture, or politics:

- “The Cage” (unaired pilot; footage reused in “The Menagerie” [TOS])
- “Journey to Babel” (TOS)
- “Whom Gods Destroy” (TOS)
- “Time Trap” (TAS)
- “The Pirates of Orion” (TAS)
- “Borderland” (ENT)
- “Bound” (ENT)
- *Star Trek* (2009 feature film; takes place in a divergent continuity)

Details and plot points on each follow:

- “The Cage”:

In the year 2254, Starfleet Captain Christopher Pike is experiencing a crisis of confidence. He reveals to the USS *Enterprise*’s CMO that he is considering retiring to “the Orion Colonies.” Dr. Boyce is shocked and appalled that a man of Pike’s moral fibre would seriously consider living in a culture that is infamous for selling its own women.

Later, Capt. Pike is captured by the Talosians, a race with prodigious mental powers facing extinction. In order to produce a labour race that could help them reclaim the surface of Talos IV, they subject him to a series of illusions designed to get him to bond with a human woman who arrived on the planet some years previously. Although they are all drawn from his own memories, he finds something off about all of them. The last of these gambits involves playing upon his memory of a visit he paid to “the Potentate of Orion.”² The Talosians cast Pike in the Potentate’s place, and render the woman as a green-skinned dancer who performed looking like something out of the Arabian Nights at a party thrown for the Starfleet guests. Even this, though, did not sway Pike’s resolve not to be toyed with. (Nor did it convince NBC execs that the pilot wasn’t “too cerebral” for prime time audiences. *Plus ça change, plus c’est la même.*)

(In “The Menagerie,” the reused footage from the Talosians’ immersive illusion of the Orion party is accompanied by commentary describing the “Orion animal women” as “vicious” and “seductive,” and relays the widely-held lore that “no man can resist them.” More on that to follow...)

- “Journey to Babel”:

In 2268, a conference of ambassadors from the United Federation of Planets’ various members is convened at a remote location to discuss the possible admission

2 The title is not given onscreen, but appears in the script and in James Blish’s text adaptation.

of the People’s Republic of Coridan.³ The *Enterprise* is tasked with shuttling some of these diplomats from the Federation’s core members, including Vulcan, Andoria, and Tellar. An Orion smuggling interest⁴ inserts an operative into the Andorian ambassador’s staff, where he proceeds to sow discord (and murder!) until the *Enterprise*’s crew uncovers the ruse. But to what end are these intrigues? If Coridan isn’t protected, these smugglers can continue to raid dilithium unchecked—and if the Federation is torn apart by war amongst its members, Orion neutrality would enable them to supply that dilithium to all belligerents. “War is good for business” is not an unknown maxim to the Orions, it seems.

(The Orion male appears to be blue rather than green, but he is impersonating an Andorian. He commits suicide in captivity upon his being exposed. The scout ship supplied by his backers was also designed for a one-way mission; as a result, its energy signature and power supply to weapons and engines was well above anything in its class—“It made them seem more powerful than a starship,” as Spock later describes it.)

- “Whom Gods Destroy”:

The *Enterprise* delivers medicines to a Federation mental hospital on the inhospitable world of Elba II, only to discover that the hospital’s most high-profile inmate—the famous Starfleet hero Garth of Izar—has taken over the asylum. Amongst his fellow inmates is an Orion woman named Marta, whom Garth appears to have taken as a consort. Marta takes a liking to James Kirk (really? that *never* happens), and tries to save him from Garth’s nefarious plans to take over Kirk’s ship—by stabbing him. (Well, she is certifiably insane....) Her counter-plot (such as it was) discovered, Garth casts Marta out into the poisonous atmosphere outside, but then shows mercy (after a fashion) and detonates an explosive hidden in her necklace before she asphyxiates.

[Here, it isn’t so much what the character does that is of interest, so much as what she actually *is*. The question arises as to why an Orion is in a Federation mental hospital. Presumably she was a Federation citizen (by birth? by immigration? by marriage?), or may simply have committed a crime on Federation soil and been judged not fit to stand trial. It would be easy to spin some sort of “mail-order green widow killer” story out of this, but such speculation strays well outside what little the episode or its screenwriters tell.]

- “Time Trap”:

The *Enterprise*, along with the Klingon cruiser Klothos,⁵ is caught in a spatial/temporal anomaly that has caught a variety of ships and crews over the years. The survivors have banded together, laying aside the rivalries that divide their re-

3 The author here assumes that the government Coridan adopted in *Star Trek: Enterprise* persisted into the TOS era.

4 It should be noted that the now oft-invoked term “Orion Syndicate” was never used in TOS. For that matter, it is very rarely used in TOS-era fiction that has come out more recently.

5 As an aside, Klingon ship names are rarely given with the Okrand transliteration scheme. Scholars of *tlhIngan Hol* would likely render it as “*tlhotthoS*.”

spective peoples outside, and forming a council of officers from each community.⁶ Devna, an Orion woman serving as “Speaker of the Laws” for this council, has a conversation with Kirk about the prospect of leaving. While she admits to missing the view of space from her home, she elects to remain in this space sargasso, though she does not hinder Kirk’s effort to leave with his ship.

[Four items of note: First, we learn a very little bit about the Orion home world, namely that it is (or was) neither overly clouded nor extravagantly polluted, so you can see the stars from its surface, and that it is rather imaginatively named “Orion.” Or at least, it is part of the constellation of the same name. One takes what one can get. Second, when Kirk is talking to Devna, his voice seems slurred somehow, as if he was chemically altered. Thirdly, Devna is apparently an officer, and certainly not a slave—though she wears similarly abbreviated clothing as a commodity or entertainer might. Finally, this is the lightest-pigmented Orion female seen to date, being arguably closer to yellow than green in skin tone. Whether this is a colouring error or a possible variation shall be discussed later.]

- “The Pirates of Orion”:

The *Enterprise* is tasked with dealing with the problem of Orion pirates plaguing Federation shipping, and with finding out if the Orion government is using these pirates as privateers to get around their public policy of neutrality.

(Throughout the episode, “Orion” is consistently pronounced “O-ree-on,” rather than “O-rye-on.” This pronunciation appears nowhere else in the televised or cinema canon. Again, we have blue-skinned Orion males, however, Filmation’s run on *Star Trek* was notorious for odd colouring choices.)

- “Borderland”:

In 2154, the United Earth starship (the Federation does not yet exist) NX-01 *Enterprise*, under the command of Jonathan Archer, is set upon by Orion raiders, who kidnap several members of the crew to be sold at a slave market on Verex III. With the help of renegade geneticist Dr. Arik Soong,⁷ who had traded with the Orions for equipment, Archer infiltrates the market. He and Soong witness the auction of an Orion slave girl, with Soong commenting that the women are “known for their appetites.” They then proceed to rescue the kidnapped *Enterprise* crewers from the slave trader holding them (a man who, it is relayed by Dr. Soong, supposedly sold his own wife at one point....)

(And here, for the first time, we have green-skinned Orion males. The portrayals here—particularly by WWE wrestler “The Big Show” as the slave trader—will do much to define the gender for licensed fiction to follow.)

- “Bound”:

This is the signature episode—and the one that potentially causes the most problems to reconcile with the other appearances.

6 Amongst the council members: a Romulan (head of same council), a human female wearing what appears to be an older-style Starfleet dress uniform (possibly from the 2230s), a Gorn, and possibly a Xindi-Insectoid.

7 Look everyone! It’s special guest star Brent Spiner! (applause)

Later in 2154, the *Enterprise* is hailed by the *Devna-Lev*,⁸ a *Maraar*-class Orion freighter captained by the merchant and privateer Harrad-Sar. He invites Capt. Archer aboard his vessel, where he proposes the joint development of a planet containing ore that Earth will need to build a proposed starbase in the Berengaria system. But as host, he never puts business before entertainment, so the captain and his away team (and the viewers!) are treated to a dance performed by three sisters that Harrad-Sar claimed to have purchased recently. These three (named Navaar, D’Nesh and Maras) are then given over to the *Enterprise*, ostensibly as a gift to the Earth Captain. However, the presence of these three rapidly proves disruptive. The idea of finding them less...abbreviated clothing is raised briefly, but never followed through on, as Capt. Archer seems to become increasingly addled and aggressive the more time he spends in Navaar’s company. D’Nesh, for her part, sleeps with the assistant chief engineer, who then disables the ship on what seems to be a stupid dare to “keep [her] forever.” When a communicator is found amongst the ladies’ meagre belongings, and Harrad-Sar shows up to offer a tow to the *Enterprise*, it’s not hard to suspect some sort of trap laid by the Orion Syndicate, still smarting from Archer’s Verex III escapade.

In this episode, it turns out the Orion woman is irresistible due to Science!™: in this case, a broad-spectrum pheromone that affects a variety of humanoid males [though it puts Denobulans to sleep and affects Vulcans (and presumably Romulans) not at all], and makes male Humans, at least, both suggestible and more aggressive. When asked how it affects the menfolk it co-evolved with, Harrad-Sar claims that the apparent commodities sold by the Syndicate are in fact its masterminds, and the males of his race are the true slaves. He *could* be speaking poetically; he *could* be lying (he’s certainly not our most trustworthy source). However, there’s no doubt that these particular women enjoy using their biological gifts to “top from the bottom,” as they say in those Earth subcultures that habitually deal with power imbalance....

• *Star Trek*:

In an alternate timeline created when an *extremely* pissed-off Romulan miner went back in time from 2387 to 2233 and attacked the USS *Kelvin* with a Borg-modified super-mining-vessel From The Future, James T. Kirk did not enrol into Starfleet Academy until 2255. In 2258, as a command-school candidate, he takes the infamous “*Kobayashi Maru*” test, which puts the candidate into a no-win scenario. But our young cadet doesn’t believe in the no-win scenario, and tries to find a way to beat the unbeatable test.

To that end, he spends an evening making out with one of the techs who helped program said test—an Orion woman named Gaila.

(Exactly how the make-out session leads to his making a cheat code for the scenario is not provided on screen. The novelization suggests that Gaila had the unfortunate trait of talking in her sleep, which Kirk exploited to learn the programming details.)

(Cadet Gaila was given a fair bit of backstory by the screenwriters, claiming that she had been raised on Earth by human adoptive parents, and that an “underground railroad” had been founded by well-meaning Federation citizens to smuggle young girls out from Orion Syndicate-controlled space so that they could be raised

8 The ship’s name and class courtesy of Decipher’s card game.

as something other than slaves. This may or may not contradict “Bound.” The novelization, for its part, claims that Gaila was quite lonely on the Starfleet Academy campus before Kirk’s wooing her, as Starfleet Medical had posted numerous warnings about the biochemical dangers of tarrying overlong in her proximity, with the result that her fellow cadets tended to avoid her.)

[A deleted scene from the movie has Kirk coming across an Orion officer wearing a sciences division uniform with junior lieutenant’s braid. At first he mistakes her for Gaila, but is corrected. It would seem that (medical warnings notwithstanding) Orions are much better represented in Starfleet than they were in the primary TOS continuity. It may or may not follow that Federation-Orion relations are better in this timeline—at least, on the surface.]

Well, all this is nice, but in the age of Memory Alpha, you haven’t read all this way just for re-encapsulating plot points. You, like me, are wondering what it all means, and how to reconcile all this into a coherent picture of a culture. This humble speculator shall do his best, until the canon-writers opt to do better....

Preliminary Conclusions: On Physiology and Family Bonding

While, like many sentient races throughout the galaxy, the Orions appear superficially similar to Terrans (presumably sharing a very distant common ancestry in DNA seeded by the “First Humanoid” culture billions of years ago), a detailed medical scan will reveal the difference between a human in body paint and an Orion.⁹

We can presume that the Orion female’s bonding pheromone arose due to some evolutionary pressure on their homeworld. Perhaps frequent warfare between proto-Orion groups led to a dearth of available males, leading to the individual woman needing some way of making sure that a given tribesman would stay with her and support her offspring. Of course, biology and culture are both dynamic, and as men became more sought after, they may have begun to practise polygyny, which would increase reproductive odds and possibly dilute the pheromonal influence.¹⁰

Given these assumptions, Orion culture becomes a dynamic equilibrium between apparent patriarchy and covert matriarchy, with a male clan-head publicly responsible for the affairs of an extended family and its businesses and his primary wife (or a coalition of his wives for the more critical decisions) wielding a great deal of influence in private.

9 While such is taken as a given in the visual canon, this was confirmed in the *Star Trek: Vanguard* novel “*Precipice*,” with the additional knowledge that Starfleet Intelligence has been painting human spies anyway. The alternate-continuity novel “*The Delta Anomaly*” posits that Orions (or at least the females) have a unique organ, but does not say what its function might be.

10 An ST:TAS episode had a mention of the use of the Guardian of Forever to send a research team into the past to observe early Orion civilization; unfortunately, the main plot of said episode skipped over any revelation of the team’s findings.

On the United Colours of Orion

This is as good a place as any to discuss the thorny (as on Earth!) question of pigmentation. Those who recall the old FASA roleplaying game will no doubt remember that a whole rainbow of skin tones were posited, from red to yellow to grey! If we stick to the audiovisual record (including TAS), the observed skin tones (and hair colours) are somewhat narrower in scope:

- Blue-skinned males (“Thelev,” the TAS pirate crew)—possibly suspect owing to reasons of plot or colourist errors
- Dark (billiard-table) green skin, black hair (hallucinated dancer from “The Cage”)
- Avocado green skin, black hair (Navaar, D’Nesh, Maras)
- Light green skin, black hair (Marta)
- Greenish-yellow (?) skin, black hair (Devna, slave girl on auction in “Borderlands”)
- Pea green skin, red hair (Gaila)
- Pea green skin, copper hair (unnamed Starfleet sciences division officer)

So, from this sampling, we can see that some diversity exists in the Orion population, if not quite as much as has been postulated in gaming works. Green and yellow are represented, and *possibly* blue...but red or orange seem right out for now. Cosplayers and burlesque artists, take note. The palette of skin pigments may reveal something as to the nature of the home star, as skin pigment is usually a response to solar radiation.

It isn’t clear from the visual record whether Orion males can grow hair, and merely shave their scalps in the 22nd century for fashion’s sake, or whether the hair of “Thelev” was implanted for disguise purposes. As for the females, dark hair predominates, but the alternate timeline of Abrams’ movie gave us two redheads. It seems the Orion Syndicate doesn’t prefer blondes.

(A quick note for cosplayers: the lip colour, whether by makeup or natural pigment, usually complements the hair: very dark green-black for black hair, frost-pink for red hair, bronze for copper hair.)

On Politics, Commerce, and Just What’s in an Organization’s Name

So, if an Orion family functions as described above (Man strong and up-front, Woman running things from the bedroom), how then do the people make larger organizations?

It seems likely that extended families form the primary basis of society. The balancing act between a clan patriarch and his harem, as well as the need to forge a consensus amongst multiple wives or multiple sub-families, have in all probability hindered the development of any strong central government. It’s true that the script of “The Cage” mentions a “Potentate of Orion,” but there’s nothing in the visual evidence to suggest his rule is absolute. Indeed, when you factor in the evidence from *Enterprise*, it seems likely that such an individual spends most of his time throwing lavish parties, issuing letters of marque to armed and enterprising traders (Harrad-Sar described himself as a privateer), and (this is perhaps the most import-

ant) negotiating amongst the competing interests of his wives. As a result, the Potentate and whatever central government he represents are more of a conceptual loyalty that a day-to-day factor in the average Orion's life. The social safety net is largely a responsibility of the clan rather than any governing body—no doubt an anarchic concept to observers from Vulcan or United Earth.

This is not to say that the Orions are incapable of co-operation, however. The fact that they have multiple colonies and trade networks with their neighbours suggest that clans have, for large-scale ventures, banded together into companies to share resources, risks and rewards. Some of these companies have grown very prosperous indeed....

Which leads us, inevitably, to the question of the Orion Syndicate. When introduced in *Deep Space Nine* as a criminal organization operating in Federation space, its reach was broad, but there was no real suggestion that it actually represented the Orion people. Indeed, we saw no Orions in the cells or upper echelons, with at least one prominent member being a Farian.¹¹ Then, along comes *Enterprise*, set in the 2150s, and it is strongly implied that the Syndicate is the polity of the Orion people, just as we have “Cardassian Union,” “Klingon Empire,” “Ferengi Alliance,” “Tzenkethi Coalition,” *et cetera*. This may well be true from a certain point of view, in that the Orion Syndicate, likely having its origin in a coalition of clans and business ventures (each led by a *syndic*?), has likely grown more effective at providing protection against the expansion of rival powers than the governments of any colony have. With this clout, they have been able to, by the 22nd century, insinuate and strong-arm themselves into a lot of markets and administrations. While not every Orion businessperson is affiliated with the Syndicate, they'd be hard pressed to refuse if the Syndicate made them an offer.

On Language

While both FASA and Decipher have endeavoured to give us brief and colourful lexicons, the canon has been silent as to what an untranslated Orion might say—or rather, how she might say what's on her mind. A written script, however, did appear in “Borderland,” presumably an announcement board for the auction taking place in the episode. There is, as yet, no “Rosetta PADD” to tell us whether the characters are letters, syllables, ideographs, or something else entirely.

The spread of Orion trade and colonization very probably has resulted in the growth of a family of related languages, which may (or may not) be mutually intelligible by the 22nd century. No doubt there is a trader's jargon as well, which likely borrows words from *tlhIngan Hol*, Rihannsu, Vulcan, Standard and other neighbouring languages as appropriate/practicable. There may also be a dialect uniquely and secretly spoken by women, for the keeping of the most secure secrets.

11 The *Star Trek Online* MMORPG killed off Raimus of Farius Prime in 2387, as part of an ethnic purge within the Syndicate. “Can't have an Orion Syndicate not run by green people,” was no doubt the thinking....

The novelization of the 2009 *Star Trek* film mentions “Orion Prime”¹² as a language that both Gaila and Uhura speak to each other when the two dorm-mates need to keep things private between themselves. (It turns out that Kirk knows it as well.) As Gaila was raised by humans, and Kirk is unlikely to have learned a secret dialect, it seems likely that “Orion Prime” is the common trade language.

On Relations with Other Stellar Nations

Whether on their own initiative and daring, or by doing the Syndicate’s business, Orions have made connections with many of their closer and further neighbours in the Alpha and Beta Quadrants,¹³ often facilitating trade amongst nations that might not otherwise even know of each other. The full extent of their trading activities are no doubt well kept secrets, but here is some of what is known from a variety of sources.

- Relations with the Romulan Star Empire

As Romulans are close relatives of Vulcans, it would stand to reason that they would not be affected by the Orion female’s pheromones. This puts the Orions at a disadvantage, but the fact that they are obliged to deal more plainly and honestly may work to counter the legendary Romulan suspicion. It may well be that Orion merchant traffic is the primary means by which the infamous Romulan ale is able to cross the Neutral Zone to Federation markets with such apparent frequency.

That being said, actual recordings of contact are few, but they seem to have known of each other for some time. The FASA roleplaying game makes the claim that one Orion colony founded too close to Romulan claims was destroyed in 2014, and another was evacuated shortly thereafter. Orion space is (according to the Pocket Books “Rihannsu” novels) referred to on Romulan charts as the Orion Congeries—whether that name carries any weight outside the Star Empire is unknown.

- Relations with the Gorn Hegemony

We know from Harrad-Sar in “Bound” that the Orions had contact with the Gorn over a century before the UFP made contact with them. What the Gorn think of the Orions is unknown, but the Orions (or at least, Harrad-Sar) think the Gorn to be generally a bellicose lot, barely worth the trouble to mention—save for the potent liquor called *meridor* that they apparently brew very well.

- Relations with the Klingon Empire

The “Borderland” from the *Enterprise* episode of the same name being disputed territory between Orion claims and Klingon in the mid-22nd century, it is no surprise that the two groups would have a long and contentious history. As Klingon tradition

12 Not to be confused with the character of Orion Pax/Optimus Prime, although Paramount does have the *Transformers* live-action movie distribution rights.

13 A quick note for those unfamiliar with *Star Trek*’s version of Galactic Charting: Look down on the Milky Way Galaxy. Draw a line through the disc that goes through both the Galactic Core and the Sol System, then another line through the Core at a 90-degree angle to the first. The Alpha Quadrant will be spinward of the first line, the Beta will be trailing.

would not qualify economic power as a determinant in whether a polity is growing or in decline¹⁴—and as the Orions are unlikely to have any standing navy beyond either what individual colonies may field, the Orion Potentate may issue letters of marque to, or what the Syndicate can purchase or press-gang—it would stand to reason that the Klingons often consider Orion colonies to be easy pickings for raids or conquest.

Of course, conquering and administering are two things altogether different, especially where a populace that may well *want* you to take the women as trophy spoils is concerned.... It may well be that any Orion Colonies that were incorporated into the Klingon Empire between the 2150s and the Organian Peace Treaty of 2267 are quite closely monitored for any signs of...*deviant* behaviour in the colonial administration staff.

Of some particular note in the expanded universe lore is the Klingon strategist Admiral Kethas, from John M. Ford's novel *The Final Reflection*, set roughly (the chronology used needs some shoehorning to fit in with Okuda's canonical chronology) in the 2220s and 2230s. After a long career in which he outlived his spouse and all but one of his sons, he had taken an Orion woman as a consort, which was much commented upon by others of flag rank.

- Relations with Vulcan, Earth, and the United Federation of Planets (Primary Continuity)

While there is no evidence clearly stating that the Orions are one of the many peoples of the Galaxy that the Vulcans knew about but didn't tell Earth about during the Protectorate phase of Earth history (2064–approx. 2150), the far-ranging exploration of both groups suggest that the two must have known of each other before the events of “Borderlands” in 2154. Given the very different value systems the two groups share—ascetic devotion to logic and reason for Vulcans, hedonism and mercantilism for Orions—it wouldn't be very surprising that the two groups look upon each other with polite antipathy.

By contrast, Humans tend to be viewed as a lot more interesting, even as we tend to interfere in the Orion Syndicate's business interests on more than one occasion. No doubt some of this is due to the fact that even after Earth adopted a technocratic-socialist economy in the 2190s or so, there were those willing to buy what Orion traders had to sell, be it minerals, artworks, or (despite numerous laws and declarations) “animal women.”

In the wake of the Coalition-Romulan war of 2156–2160, the nascent United Federation of Planets found itself inheriting massive rebuilding efforts, and exploration of the rimward frontier was likely not a priority for many years (probably 2200–2210 if we assume that relations with the Klingons didn't pick up again until 2212 or so, as per the commonly accepted/adapted USS *Sentry*–IKS *Devisor* encounter date). As Klingon aggression grew, enveloping some of the Orion colonies, so too did others become Federation protectorates, leading to the situation glimpsed in “The Cage” by 2254. A core state maintained its sovereignty and declared itself neutral in Federation/Klingon conflicts (cold wars being better for business than hot ones), though

14 The *Komerex* (*qomereH?*)/*khesterex* (*QeStereH?*) division in Klingon political philosophy outlined in John M. Ford's *The Final Reflection* and the FASA roleplaying game.

there was much suspicion that Orion public neutrality served as a cover for some very shady dealings, if not outright assault on Federation shipping (“The Pirates of Orion”). The Federation’s intelligence agencies would no doubt give a great deal to be able to place agents into both the Orion Syndicate and the Potentate’s court, to find out what’s really going on.¹⁵

The recent *Star Trek: Vanguard* series (running concurrently with TOS) makes mention of a locally-owned banking sector operating in Orion space in the 2260s, one renowned for its discretion—and its frequent frustration of subpoenas that Starfleet’s Judge Advocate General (JAG) branch might issue.

Eventually, at least some Orions opted to enlist in Starfleet—a prominent example in later years being Lt. Tenger, an Orion male serving as chief of security aboard the USS *Enterprise* (NCC-1701-B) in the time leading up to the Tomed Incident of 2311.¹⁶ They don’t seem to have been as prominent, however, as in another universe....

Relations with the United Federation of Planets (Alternate Continuity)

Alex Kurtzmann and Roberto Orci (screenwriters for the 2009 *Star Trek* movie) have already gone on the record describing the existence of an “underground railroad” operated by well-meaning Federation citizens that smuggles out baby girls from Orion space, raising them on Earth and its colonies so that they don’t have to grow up to be slaves or commodities. This has apparently led to Orion Starfleet officers or officer candidates appearing sooner in our records than was the case in the primary continuity. It is also possible that (possibly owing to the existence of an unknown super-ship and uprated-technology Klingon “warbirds”¹⁷ in this timeline, Federation-Orion relations may be a little warmer than in the primary timeline, possibly including an officer exchange program. It also seems that Orions within Federation space are more aggressively recruited to join than in the main continuity.¹⁸

On the Inevitable Comparisons with the Other Designated “Space Merchants”

Until quite recently, the Orions had been relegated to the mentioned-but-not-seen status that many a TOS-introduced species faced in the TNG-DS9-VOY era, and as mentioned before, even the introduction of the Orion Syndicate in DS9 didn’t initially change that. Into the gap vaulted the Ferengi, who quickly cemented a reputation as both the least menacing major adversary TNG introduced and a group of very canny traders always out for the next profitable venture. As *Trek* is often prone to “Planet of Hats” syndrome (where one common trait or habit becomes the means by

15 Perhaps the primary-universe Gaila was the agent who briefed the *Enterprise*’s senior staff on the pirate situation in 2269. Or so the author suspects.

16 Detailed in the Lost Era novel “Serpents Amongst the Ruins.”

17 Yes, that’s what they’re called in dialogue. Superficially similar to the classic D7 hull from TOS, but with distinctly heavier guns.

18 IDW Comics has been making in-universe advertisements for their back covers. One of these, a recruitment campaign poster for the alt-universe’s Starfleet, shows their versions of Kirk and Spock (recently minted heroes after the events of 2258) with an Orion woman (in an operations division uniform) on the surface of an alien world.

which a given people are identified), some fans may wonder, do we need two mercantile races in the saga?

It is worth noting, however, that the pursuit of wealth takes different forms in both cultures. The Ferengi tend to prefer liquidity and portable wealth, sometimes postponing luxury as a reward to be bestowed in the Afterlife Audits. By contrast, the Orions keep score not with the money itself, but the things it can get you—and if one has indeed secured a comfortable life, why not enjoy it? And perhaps, bestow some hospitality now and again, so your clients know they are dealing with a successful businessperson. Also, until the directorship of Grand Nagus Rom, Ferengi society was genuinely patriarchal in structure—while the women were not property of their mates, they may as well have been, given all the restrictions on their activities. By contrast, Orion women are (or were) often bought and sold as a commodity, but apparently this is a practise consented to by the property in question.

Given these traits, the contrast becomes one of transparent bargaining versus finesse and misdirection.

While the antics of the Ferengi often show capitalism at its most cutthroat, it may well be said that if you think you've come out ahead after haggling with an Orion trader, you should count your inventory. And your plasma injectors. And your crew. And your relatives. And remember if you really did agree to have a woman sent to your quarters for celebration....

On the Question of Slavery

It would be a poor article indeed that didn't address the issue of slave holding and trading in Orion space (and from it, one presumes), as stories about same have been floating around since their introduction back in "The Cage." For long years thereafter, the popular stereotype of the Orion people was "They sell their women!" "Bound" revealed that Orion women were not so badly exploited as long thought, but how, then, does the slaving economy exist?

Initially, the first pools of slaves may have been formed from those Orions who had committed crimes, or who had no clan to shelter them. It may perhaps be more proper to think in terms of indenture contracts. If so, the "owner" is not without obligations towards his "slaves," to ensure they are adequately housed and cared for. (Clothing appears to be optional, at least for female slaves). Given both legal standing and protection, and the documented ability of Orion women to influence even one who legally owns them, it is perhaps not surprising that the practise of slavery has persisted even on those colonies that became Federation protectorates, at least until the third quarter of the 23rd century.

But, never underestimate the threat of a glass of root beer, to paraphrase from *Deep Space Nine*, and as Earth and the UFP demonstrate that a woman need not be engaged in pillow warfare to make policy or run a company, so might the stereotypes of both the exploited Orion slave girl and the exploitative, string-pulling Orion mistress fade into the past, at least to some degree.

Final Thoughts

In the end, while wild and exotic tales tend to obscure the truths of Orion culture (and to some extent, that's just how they like it), there is more to them than just large brutish sides of green beef selling off (or in thrall to) seductive semi-feral women. While it takes effort to cut through the finesse and misdirection that Orion merchants like to put out, and the conclusions here must be regarded as preliminary pending confirmation in future canonical works, I hope I have amply demonstrated that there's not only the fantasies of generations of fanboys that fuelled this work, but also a sincere desire of building on the *Trek* saga's famous mission statement: "...to seek out new life and new civilizations."

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- *The late Majel Barrett Roddenberry, for enduring innumerable makeup tests back in 1964 to see if you could make an actress solid green.*
- *All those who have contributed to the profiles of Orions in the Star Trek saga, including:*

Susan Oliver (Vina/hallucinated Orion dancer)

William O'Connell (Thelev)

Yvonne Craig (Marta)

Nichelle Nichols (voice of Devna)

James Doohan (voice of Orion Pirate Captain)

Lou Scheimer (voice of Orion Pirate First Mate)

Paul "The Big Show" Wight (unnamed Orion slave trader)

Bobbi Sue Luther (slave girl on auction)

William Lucking (Harrad-Sar)

Cyia Batten (Navaar)

Crystal Allen (D'Nesh)

Merina Fortunato (Maras)

Rachel Nichols (Gaila)

Diora Baird (unnamed Starfleet sciences division officer)

Andrea Lockhard (crewperson on Avenger)¹⁹

- *My wife Jennifer, for putting up with all this fascination with Green Space Babes, even after a year of marriage.*
- *The brave Orion cosplayers everywhere. You know who you are.*

Ryan Hawe

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¹⁹ In the ENT mirror universe two-parter "In a Mirror, Darkly." The Decipher CCG names her as D'Vela.

Art Credits

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